

Performance and Reliability Analysis by Model Checking

— From Verification to Synthesis —

Joost-Pieter Katoen



UNIVERSITY OF TWENTE.

7th oCPS Ph.D. School on Cyber-Physical Systems

Overview

Probabilistic Model Checking

The Relevance of Probabilities

Markov Models

Key Algorithms

Model Checking Fault Trees

Parameter Synthesis

Epilogue

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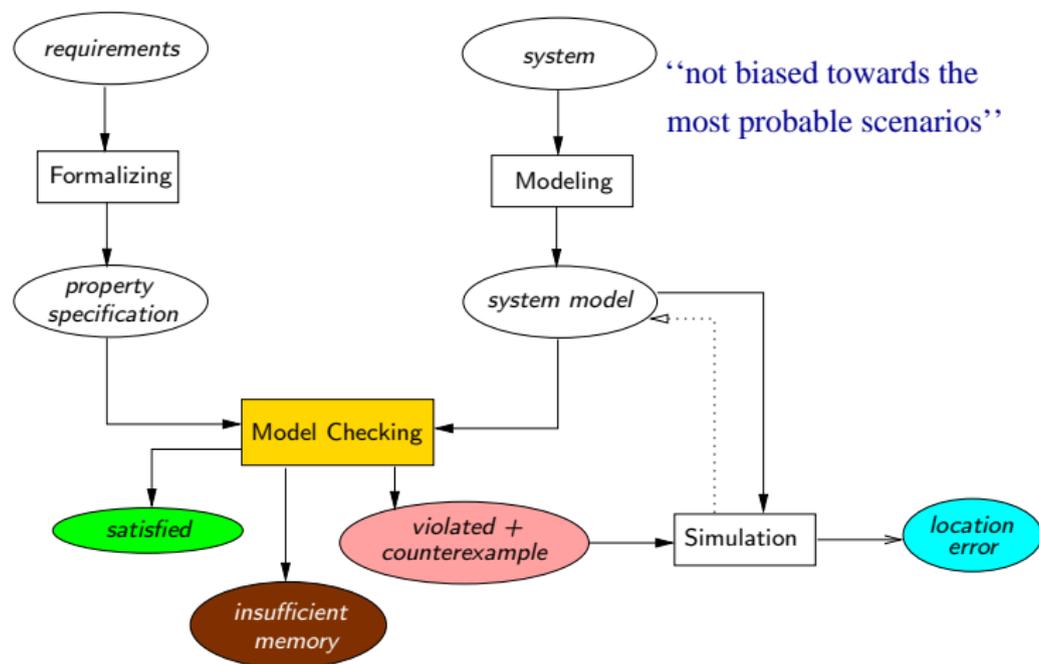
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Model Checking in a Nutshell



Gödel Prize 2000



Moshe Vardi



Pierre Wolper

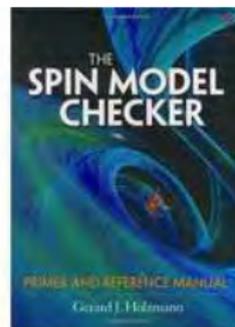
“For work on model checking with finite automata.”

Some other winners: Shor, Sénizergues, Agrawal et al., Spielman and Teng, ...

ACM System Software Award 2001



Gerard J. Holzmann



SPIN book

“SPIN is a popular open-source software tool, used by thousands of people worldwide, that can be used for the formal verification of distributed software systems.”

Some other winners: TeX, Postscript, UNIX, TCP/IP, Java, Smalltalk, ...

ACM Turing Award 2007



Edmund Clarke



E. Allen Emerson



Joseph Sifakis

“For their role in developing model checking into a highly effective verification technology, widely adopted in the hardware and software industries.”

Some other winners: Wirth, Dijkstra, Cook, Hoare, Rabin and Scott, ...

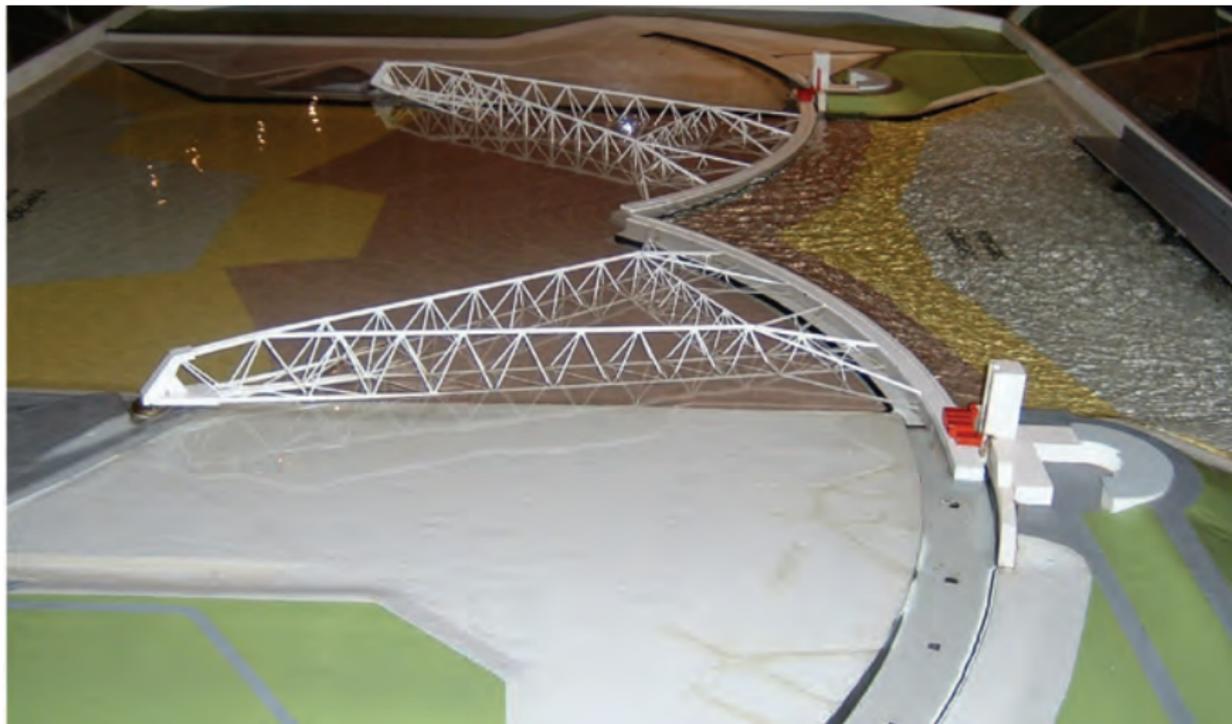
Striking Examples

- ▶ Needham-Schroeder protocol
- ▶ IEEE cache coherence protocol
- ▶ Hardware property languages like PSL
- ▶ C, .NET code verification
- ▶ NASA space mission software

- ▶ Storm surge barrier Maeslantkering
- ▶



Storm Surge Barrier Maeslantkering



Storm Surge Barrier Maeslantkering



What is This Lecture About?

“**Probabilistic model checking** is one of the **main challenges for the future.**”



Edmund J. Clarke

The Birth of Model Checking, 2008

What is This Lecture About?

“A promising new direction in formal methods research these days is the development of **probabilistic** models, with associated tools for **quantitative evaluation of system performance along with correctness.**”

Theory in Practice for System Design and Verification



Rajeev Alur
Univ. of Pennsylvania



Thomas A. Henzinger
IST Austria



Moshe Y. Vardi
Rice University

ACM SIGLOG News 2015

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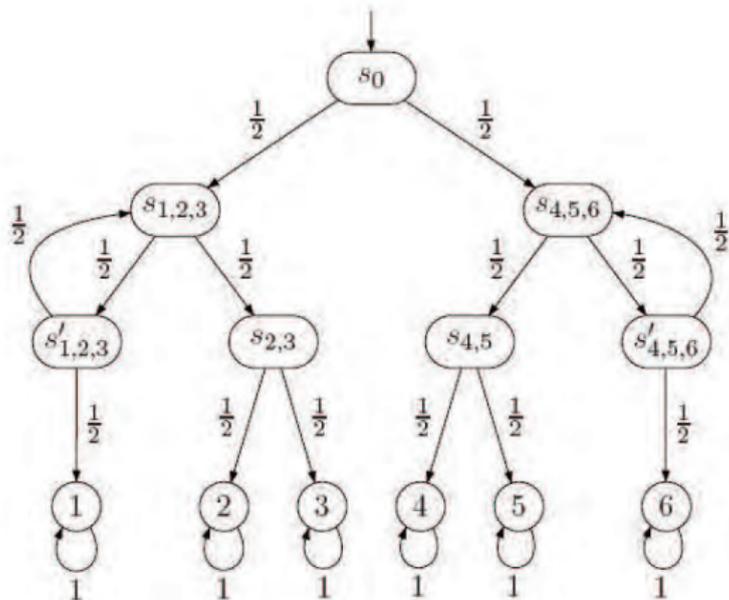
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Almost Ten Reasons for Probabilities

1. Randomised Algorithms
2. Reducing Complexity
3. Avoiding the Impossible
4. Probabilistic Programs
5. Reliability
6. Performance
7. Robotics
8. Optimisation
9. Systems Biology

Randomised Algorithms: Simulating a Die [Knuth & Yao, 1976]



Heads = “go left”; tails = “go right”. Does this model a six-sided die?

Avoiding the Impossible

FLP impossibility result

[Fischer *et al.*, 1985]

In an asynchronous setting, where only one processor might crash, there is **no** distributed algorithm that solves the consensus problem—getting a distributed network of processors to agree on a common value.

Avoiding the Impossible

FLP impossibility result

[Fischer *et al.*, 1985]

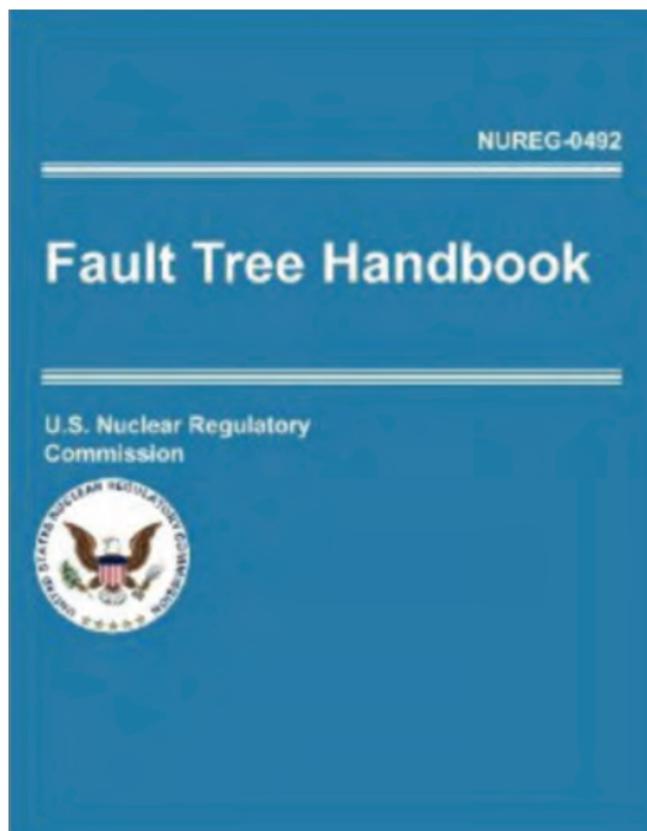
In an asynchronous setting, where only one processor might crash, there is **no** distributed algorithm that solves the consensus problem—getting a distributed network of processors to agree on a common value.

Ben-Or's possibility result

[Ben-Or, 1983]

If a process can make a decision based on its internal state, the message state, and **some probabilistic** state, consensus in an asynchronous setting is **almost surely** possible.

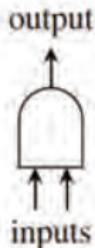
Reliability Engineering



Reliability: Dynamic Fault Trees

[Dugan *et al.*, 1990]

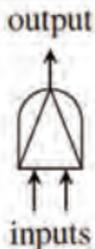
(a) OR



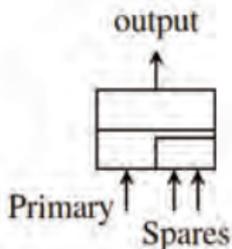
(b) AND



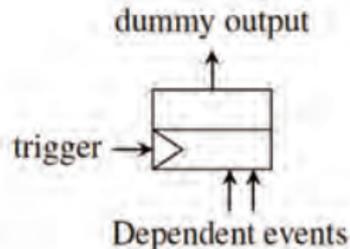
(c) VOTING



(d) PAND

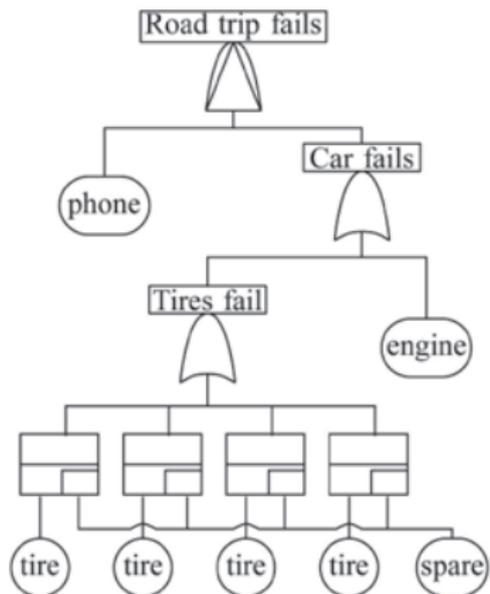


(e) SPARE

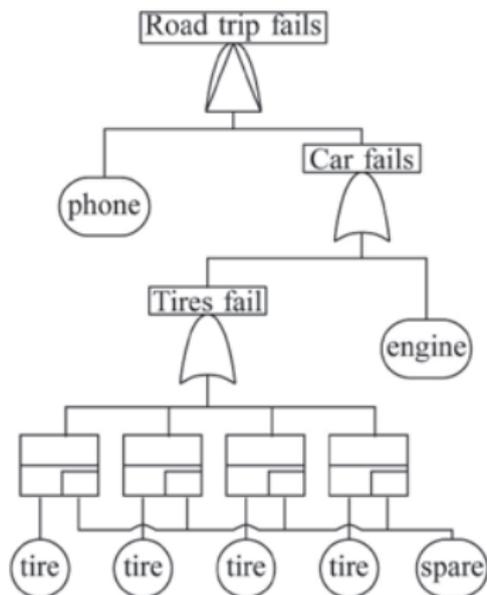


(f) FDEP

A Fault Tree Example



A Fault Tree Example



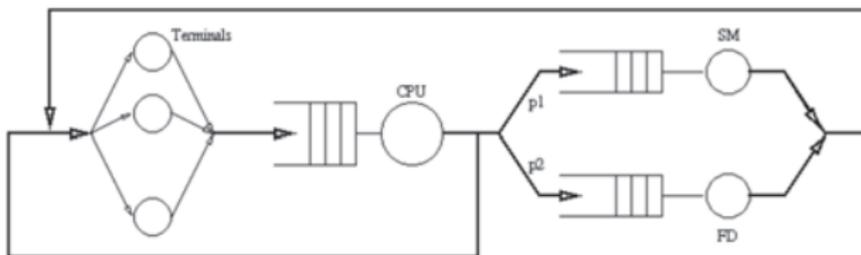
(D)FTs: one of —if not the— most prominent models for risk analysis

Aims: quantify system reliability and availability, MTTF,

Performance: GSPNs

[Ajmone Marsan et al, 1984]

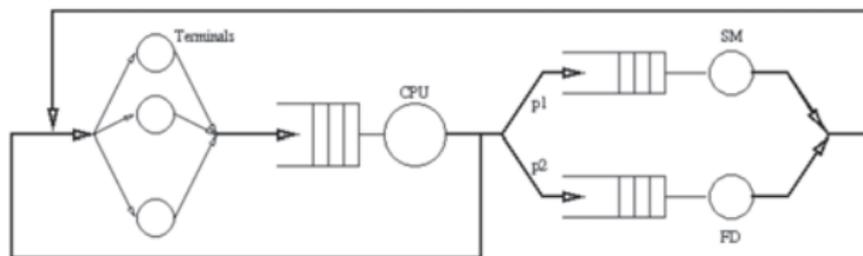
The early days:



Performance: GSPNs

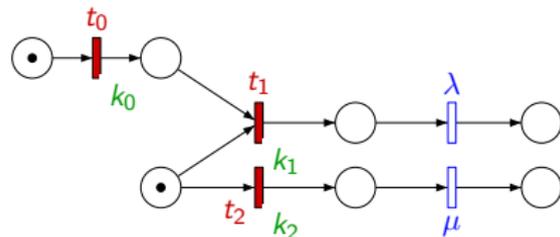
[Ajmone Marsan et al, 1984]

The early days:



More modern times: Petri nets with

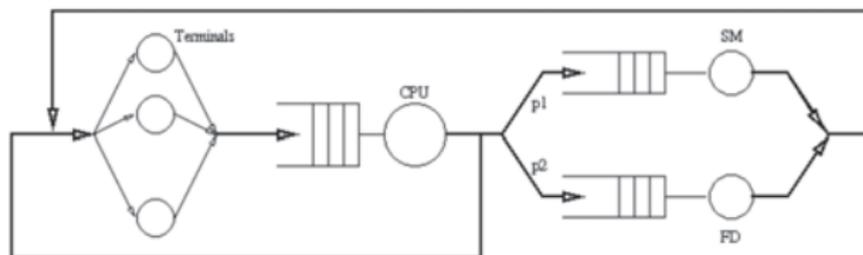
- ▶ Timed transitions
- ▶ Immediate transitions
- ▶ Natural weights



Performance: GSPNs

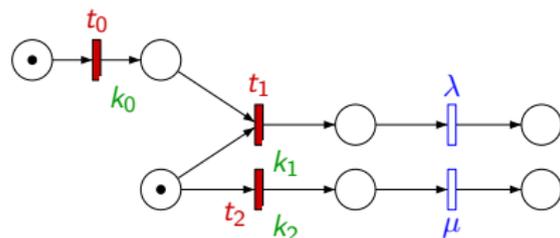
[Ajmone Marsan et al, 1984]

The early days:



More modern times: Petri nets with

- ▶ Timed transitions
- ▶ Immediate transitions
- ▶ Natural weights



Aims: quantify arrivals, waiting times, QoS, soft deadlines,

GSPNs: very —if not the most— popular in performance modeling

Stochastic Scheduling

JOSÉ NIÑO-MORA

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MSC2000: 90B36

Article Outline

[Introduction](#)

[Models](#)

[Scheduling a Batch of Stochastic Jobs](#)

[Multi-Armed Bandits](#)

[Scheduling Queueing Systems](#)

[References](#)

Introduction

The field of stochastic scheduling is motivated by problems of priority assignment arising in a variety of systems where jobs with random features (e.g., arrival or

optimal performance.

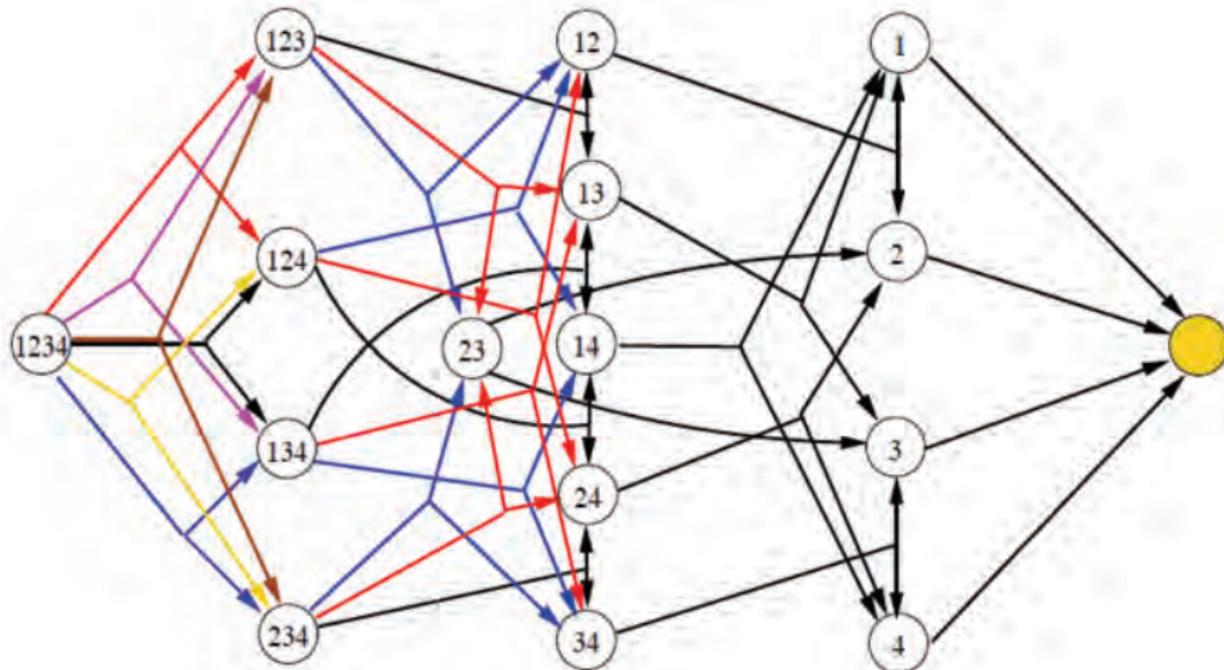
The theory of stochastic scheduling is a goal in the idealized models. Real-world random arrivals or processing times are required to be non-deterministic, their probability distributions may vary across several different scheduling policies (e.g., first-come first-served, shortest-arrival and process-time, etc.). The objective is to find an arrangement of service times that is subjective to be optimized. In many cases, jobs are required to be non-preemptive, i.e., they cannot make use of free resources until they are known total duration is reached or yet finished.

Regarding solution methods, it seems fair to say that the field is yet available to design optimal policies across different stochastic scheduling models. This can be cast in the framework of finding straightforward

- ▶ Job processing times are subject to **random variability**
 - ▶ machine breakdowns and repairs, job parameters, ...
 - ▶ N independent jobs with mean duration $\frac{1}{\mu_i}$
 - ▶ M identical machines
 - ▶ job processing with (or without) pre-emption
- ▶ **Objective** = minimal expected makespan, i.e., finishing time of last job
- ▶ SEPT policy yields minimal expected makespan
 - “it is hard to calculate these expected values”*

Which policy maximises the probability to finish all jobs on time?

Stochastic Model



Nature Behaviour: Systems Biology

Enzyme-catalysed substrate conversion

Enzyme - Wikipedia, the free encyclopedia - Mozilla Firefox

File Edit View History Bookmarks Tools Help

http://en.wikipedia.org/wiki/Enzyme

reaction, the reaction is *effectively* irreversible. Under these conditions the enzyme will, in fact, only catalyze the reaction in the thermodynamically allowed direction.

stabilizes the transition state, form this species and thus reform products.

Kinetics

Main article: Enzyme kinetics

Catalytic step

$$E + S \rightleftharpoons ES \longrightarrow E + P$$

Substrate binding

Mechanism for a single substrate enzyme catalyzed reaction. The enzyme (E) binds a substrate (S) and produces a product (P).

Enzyme kinetics is the investigation of how enzymes bind substrates and rate data used in kinetic analyses are obtained from [enzyme assays](#).

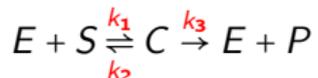
In 1902 [Victor Henri](#)^[45] proposed a quantitative theory of enzyme kinetics, were not useful because the significance of the hydrogen ion concentration. After [Peter Lauritz Sorensen](#) had defined the logarithmic pH-scale and introduced buffering in 1909^[46] the German chemist [Leonor Michaelis](#) and his Canadian student [Menten](#) repeated Henri's experiments and confirmed his equation which is now known as [Michaelis-Menten kinetics](#) (sometimes also [Michaelis-Menten kinetics](#) developed by [G. E. Briggs](#) and [J. B. S. Haldane](#), who derived kinetic equations used today.^[48]

The major contribution of Henri was to think of enzyme reactions in two stages. In the first, the substrate binds reversibly to the enzyme to form an enzyme-substrate complex. This is sometimes called the Michaelis complex. The enzyme then catalyzes the chemical step in the reaction to form the product.

Enzymes can catalyze up to several million reactions per second. For example, the reaction catalyzed

Stochastic Chemical Kinetics

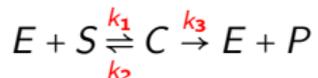
- ▶ Types of reaction described by **stoichiometric equations**:



- ▶ N different types of molecules that **randomly collide**
where state $X(t) = (x_1, \dots, x_N)$ with $x_i = \#$ molecules of sort i

Stochastic Chemical Kinetics

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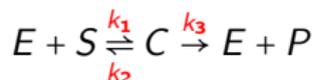


- N different types of molecules that **randomly collide**
where state $X(t) = (x_1, \dots, x_N)$ with $x_i = \#$ molecules of sort i
- Reaction probability** within infinitesimal interval $[t, t+\Delta)$:

$$\alpha_m(\vec{x}) \cdot \Delta = \Pr\{\text{reaction } m \text{ in } [t, t+\Delta) \mid X(t) = \vec{x}\}$$
 where $\alpha_m(\vec{x}) = k_m \cdot \#$ possible combinations of reactant molecules in \vec{x}

Stochastic Chemical Kinetics

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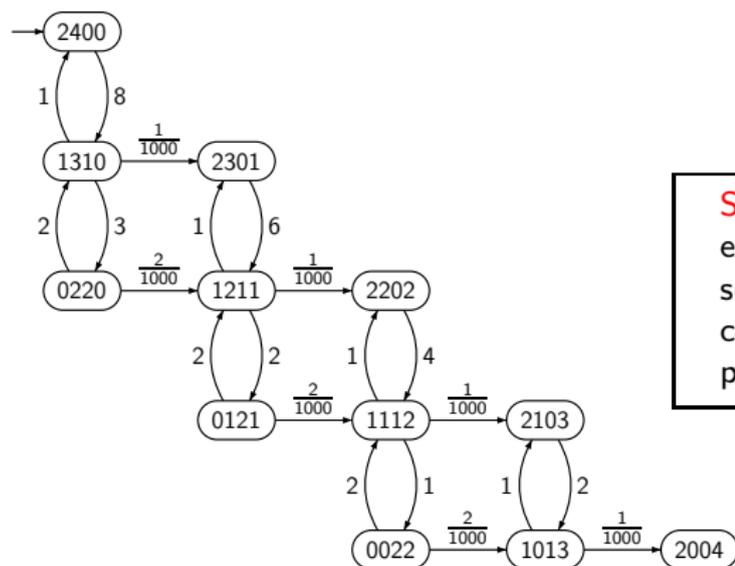
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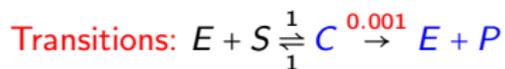
where $\alpha_m(\vec{x}) = k_m \cdot \#$ possible combinations of reactant molecules in \vec{x}

- Process has the **Markov property** and is **time-homogeneous**

Substrate Conversion in the Small



States:	<i>init</i>	<i>goal</i>
enzymes	2	2
substrates	4	0
complex	0	0
products	0	4



e.g., $(x_E, x_S, x_C, x_P) \xrightarrow{0.001 \cdot x_C} (x_E + 1, x_S, x_C - 1, x_P + 1)$ for $x_C > 0$

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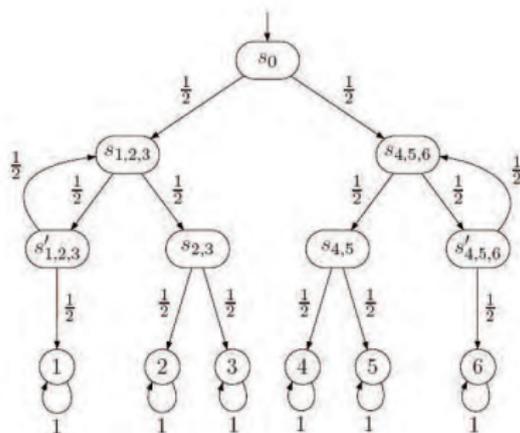
Epilogue

Common Feature

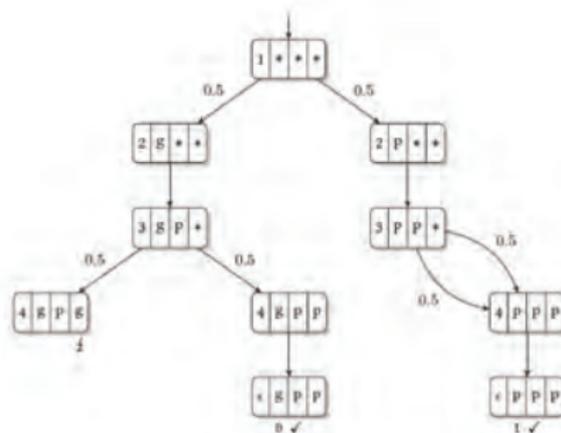
All these applications consider **Markov** models¹

¹Non-exponential distributions are approximated by phase-type distributions.

Discrete-Time Markov Models

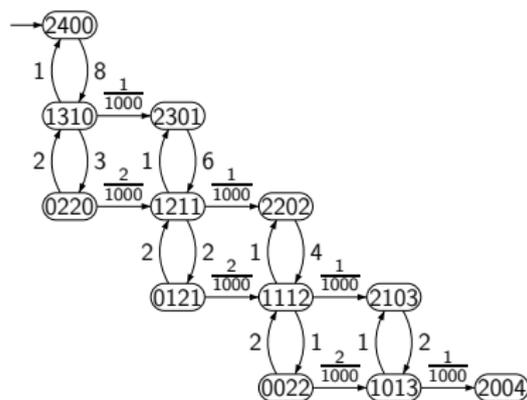


A Markov **chain**
for Knuth-Yao's algorithm

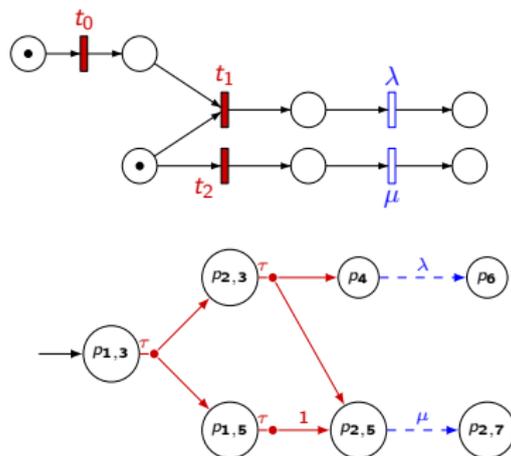


A Markov **decision process**
for a probabilistic program

Continuous-Time Markov Models

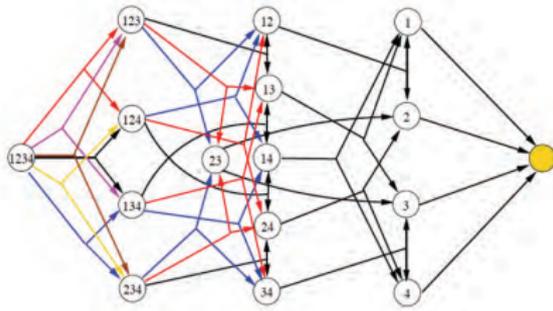


A Markov **chain**
for substrate conversion

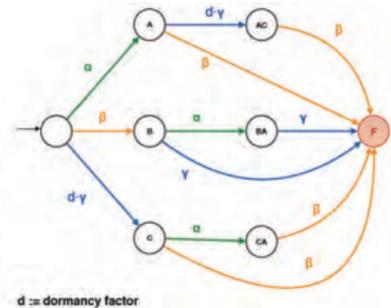
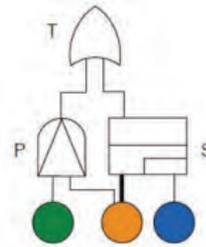


A Markov **decision** process
for the GSPN

Continuous-Time Markov Models



Markov **decision** process
for stochastic scheduling



Markov **decision** process for a DFT

Markov Models

	Discrete	Continuous
Deterministic	discrete-time Markov chain (DTMC)	continuous-time MC
Nondeterministic	Markov decision process (MDP)	CTMDP
Compositional	Segala's probabilistic automata (PA)	Markov automata (MA)

Other models: e.g., probabilistic timed automata, pVASS, pPDA, SGs, etc.

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Properties

	Discrete	Continuous
Logic	probabilistic CTL	probabilistic timed CTL
Monitors	deterministic automata (safety and LTL)	deterministic timed automata (MITL fragments)

Others: e.g., conditional probs, multi-objective, rewards, quantiles, etc.

Core problem: computing (timed) reachability probabilities

Reachability Probabilities

Problem

Consider a finite MC with $s \in S$ and $G \subseteq S$.

Aim: determine $\Pr(s \models \diamond G) = \Pr_s\{\pi \in Paths(s) \mid \pi \models \diamond G\}$

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Characterisation of reachability probabilities

- ▶ Let variable $x_s = \Pr(s \models \diamond G)$ for any state s

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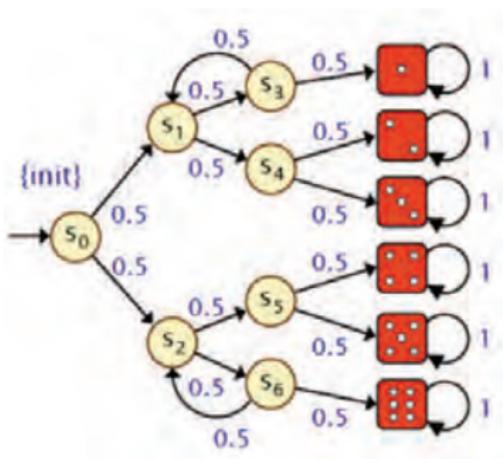
Characterisation of reachability probabilities

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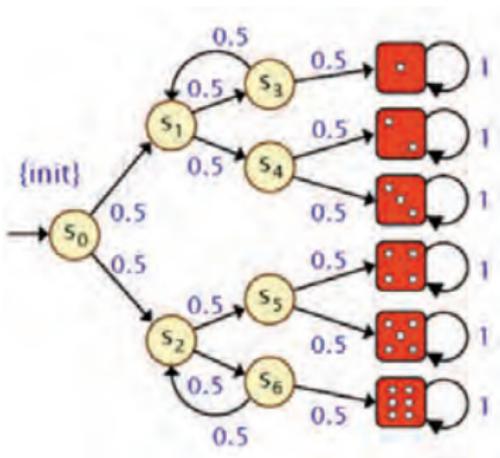
$$x_s = \underbrace{\sum_{t \in S \setminus G} P(s, t) \cdot x_t}_{\text{reach } G \text{ via } t \in S \setminus G} + \underbrace{\sum_{u \in G} P(s, u)}_{\text{reach } G \text{ in one step}}$$

Reachability Probabilities: Knuth-Yao's Die

- ▶ Consider the event $\diamond 4$



Reachability Probabilities: Knuth-Yao's Die

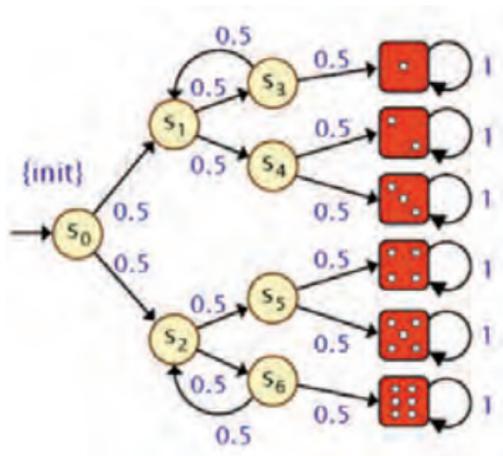


- ▶ Consider the event $\diamond 4$

- ▶ We obtain:

$$x_1 = x_2 = x_3 = x_5 = x_6 = 0 \text{ and } x_4 = 1$$

Reachability Probabilities: Knuth-Yao's Die



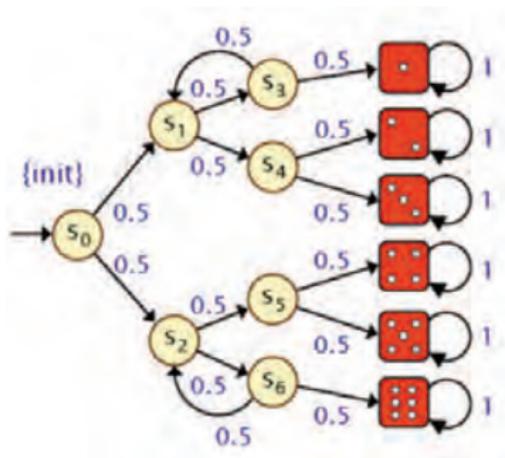
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$$x_{s_1} = x_{s_3} = x_{s_4} = 0$$

Reachability Probabilities: Knuth-Yao's Die



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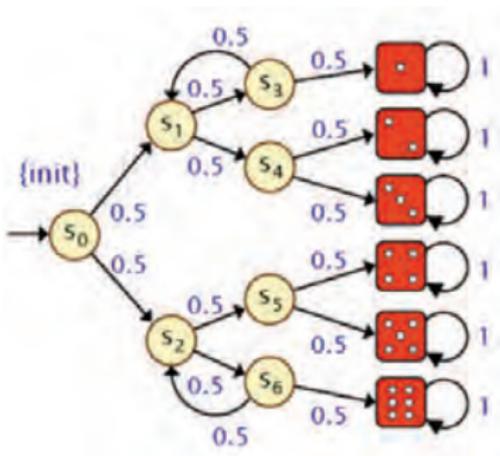
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$$x_{s_1} = x_{s_3} = x_{s_4} = 0$$

$$x_{s_0} = \frac{1}{2}x_{s_1} + \frac{1}{2}x_{s_2}$$

Reachability Probabilities: Knuth-Yao's Die



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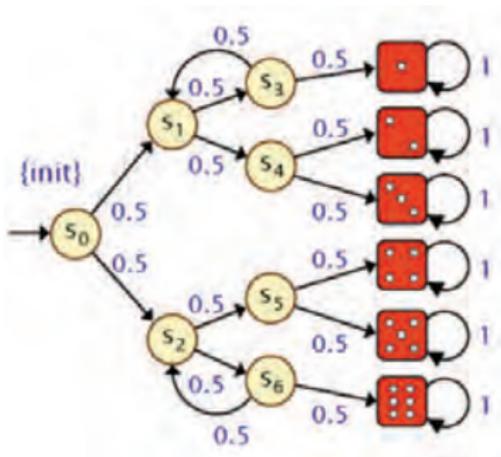
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$$x_{s_5} = \frac{1}{2}x_5 + \frac{1}{2}x_4$$

$$x_{s_6} = \frac{1}{2}x_{s_2} + \frac{1}{2}x_6$$

Reachability Probabilities: Knuth-Yao's Die



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$$x_{s_5} = \frac{1}{2}x_5 + \frac{1}{2}x_4$$

$$x_{s_6} = \frac{1}{2}x_{s_2} + \frac{1}{2}x_6$$

- ▶ Gaussian elimination yields:

$$x_{s_5} = \frac{1}{2}, x_{s_2} = \frac{1}{3}, x_{s_6} = \frac{1}{6}, \text{ and } x_{s_0} = \frac{1}{6}$$

Reachability Probabilities are Pivotal

- ▶ **Repeated reachability** $\Pr(s \models \Box \Diamond G)$:

Determine probability to reach a **terminal SCCs** containing a **G**-state

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- ▶ **Probabilistic CTL model checking**
Recursive descent on parse tree using reach-probabilities at nodes

Reachability Probabilities are Pivotal

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Determine probability to reach a **terminal SCCs** containing a **G**-state
- ▶ **Probabilistic CTL model checking**
Recursive descent on parse tree using reach-probabilities at nodes
- ▶ **LTL formulas** $\Pr(s \models \varphi)$:
 1. Transform φ into a **deterministic** (Rabin) automaton
 2. Take the **product** of the Markov chain and the automaton
 3. Determine the probability to reach an **accepting** terminal SCC from s

Reachability Probabilities are Pivotal

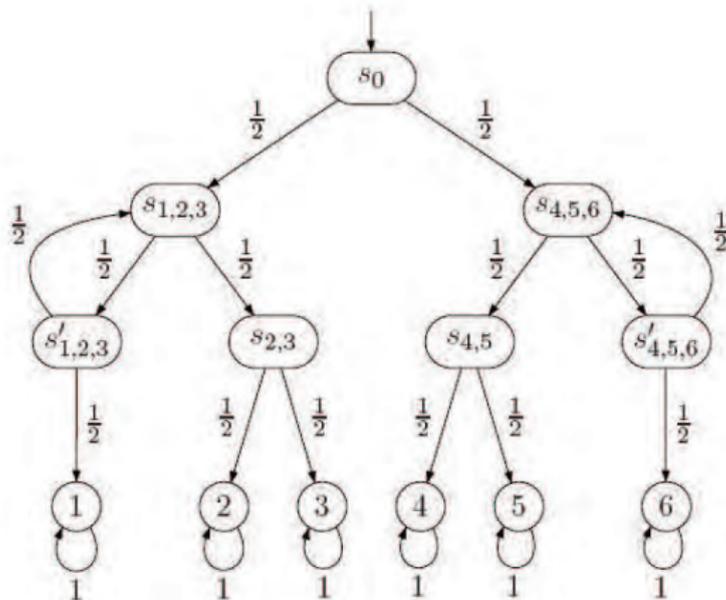
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- ▶ **Probabilistic CTL model checking**
Recursive descent on parse tree using reach-probabilities at nodes

- ▶ **LTL formulas** $\Pr(s \models \varphi)$:
 1. Transform φ into a **deterministic** (Rabin) automaton
 2. Take the **product** of the Markov chain and the automaton
 3. Determine the probability to reach an **accepting** terminal SCC from s

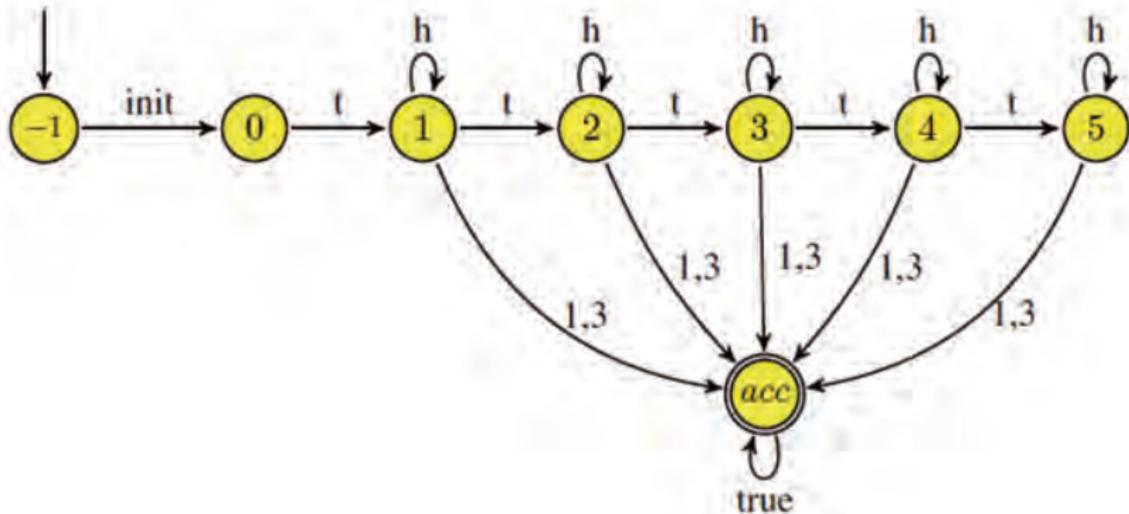
For MDPs, solving **linear inequality systems** are key.

Randomised Algorithms: Simulating a Die [Knuth & Yao, 1976]



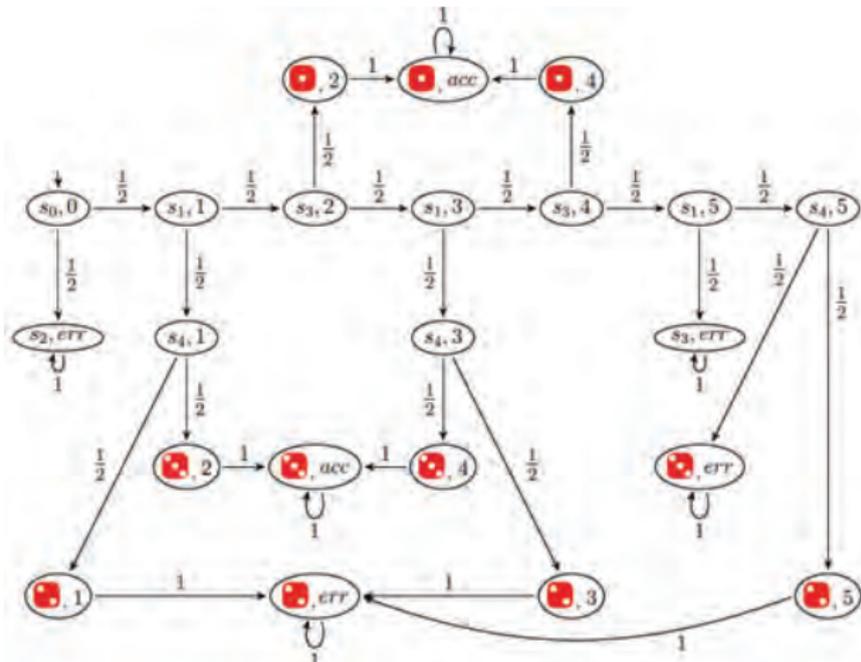
Probability of after initial tails, yield 1 or 3 but with at most five tails in total?

Property of Knuth-Yao's Algorithm



After initial tails, yield 1 or 3 but with at most five times tails in total

Product Markov Chain



Reachability probability of terminal SCC with (\cdot, q_{acc}) is $\frac{1}{8} + \frac{1}{8} + \frac{1}{32} + \frac{1}{32} = \frac{5}{16}$.

Probabilistic CTL

[Hansson & Jonsson, 1989]

- ▶ PCTL interpretation is Boolean, i.e., a formula is satisfied or not.

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PCTL model checking is in P.

CTL versus Probabilistic CTL

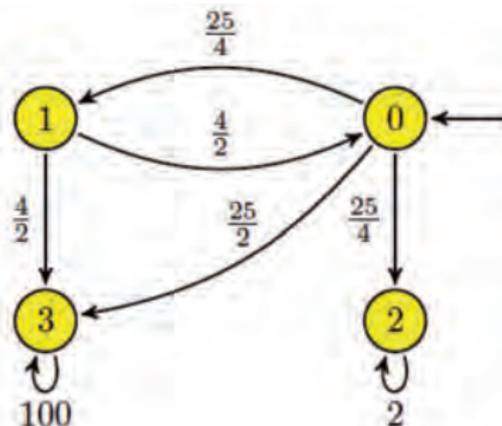
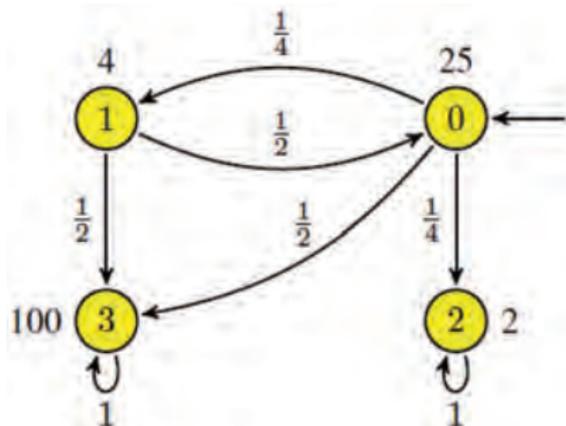
- ▶ Qualitative PCTL (only >0 - bounds) and CTL are incomparable.
 1. There is no CTL formula that is equivalent to $[\diamond a]_{=1}$.
 2. There is no PCTL formula that is equivalent to $\forall \diamond a$.
- ▶ These results all rely on countably infinite MCs
 1. For finite MCs, $[\diamond a]_{=1} \equiv \forall \diamond a$ under fairness.
 2. For finite MCs, $\diamond \square$ -modalities are PCTL-definable, but not in CTL.

Random Timing



Continuous-Time Markov Chains

A CTMC is a DTMC with an *exit rate* function $r : S \rightarrow \mathbb{R}_{>0}$ where $r(s)$ is the rate of an exponential distribution.



Zenoness

Zeno theorem

In every CTMC, almost surely no Zeno runs occur.

In contrast to timed automata verification, Zeno runs thus pose **no** problem.

Timed Reachability Probabilities

Problem

Consider a finite CTMC with $s \in S$, $t \in \mathbb{R}_{\geq 0}$ and $G \subseteq S$.

Aim: determine $\Pr(s \models \diamond^{\leq t} G)$.

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Characterisation of timed reachability probabilities

- ▶ Let function $x_s(t) = \Pr(s \models \diamond^{\leq t} G)$ for any state s

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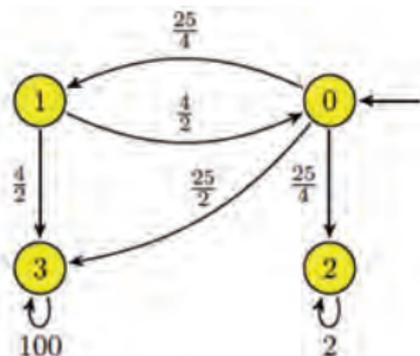
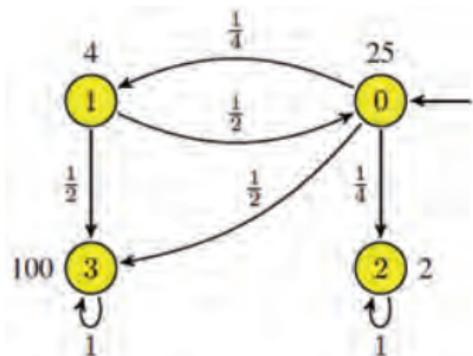
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 - ▶ if $s \in G$ then $x_s(t) = 1$ for all t
- ▶ For any state $s \in \text{Pre}^*(G) \setminus G$:

$$x_s(t) = \int_0^t \sum_{s' \in S} \underbrace{R(s, s') \cdot e^{-r(s) \cdot x}}_{\text{probability to move to state } s' \text{ at time } x} \cdot \underbrace{x_{s'}(t-x)}_{\text{prob. to fulfill } \diamond^{\leq t-x} G \text{ from } s'} dx$$

Timed Reachability Probabilities



Integral equations for $\diamond^{\leq 10} 2$:

- ▶ $x_3(d) = 0$ and $x_2(d) = 1$ for all d

- ▶
$$x_0(d) = \int_0^d 25/4 \cdot e^{-25 \cdot x} \cdot x_1(d-x) + 25/4 \cdot e^{-25 \cdot x} \cdot x_2(d-x) dx$$

- ▶
$$x_1(d) = \int_0^d 4/2 \cdot e^{-4 \cdot x} \cdot x_0(d-x) + 4/2 \cdot e^{-4 \cdot x} \cdot x_3(d-x) dx$$

Timed Reachability Probabilities

Reachability probabilities

Solve a system of linear equations for which many efficient techniques exist.

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Non-trivial, inefficient, and has several pitfalls such as numerical stability.

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Solution

Reduce $\Pr(s \models \diamond^{\leq t} G)$ to computing transient probabilities.

Timed Reachability Probabilities = Transient Probabilities

Aim

Compute $\Pr(s \models \diamond^{\leq t} G)$ in CTMC \mathcal{C} . Observe that once a path π reaches G within t time, then the remaining behaviour along π is not important.
 \Rightarrow make all states in G absorbing.

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Transient probabilities can be efficiently computed as solutions of linear differential equations.

Computing Transient Probabilities

By solving a linear differential equation system

The **transient** probability vector $\underline{p}(t) = (p_{s_1}(t), \dots, p_{s_k}(t))$ satisfies:

$$\underline{p}'(t) = \underline{p}(t) \cdot (\mathbf{R} - \mathbf{r}) \quad \text{given} \quad \underline{p}(0)$$

where \mathbf{r} is the diagonal matrix of vector \underline{r} .

²19 dubious ways to compute a matrix exponential [Moler & Van Loan, 1978/2003].  

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Computing the matrix exponential is a **challenging numerical** problem².

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Uniformisation

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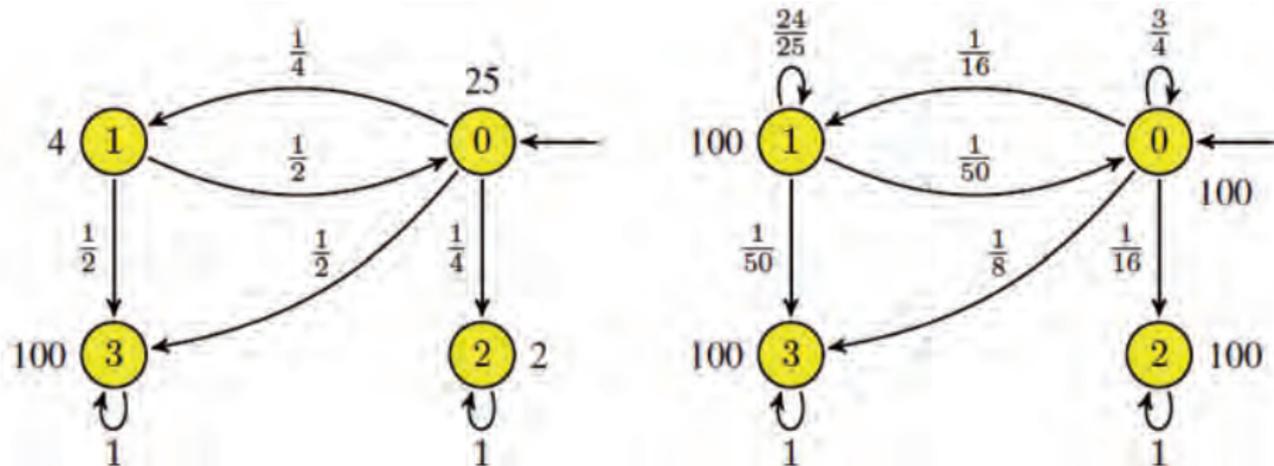
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Let $r \in \mathbb{R}_{>0}$ such that $r \geq \max_{s \in S} r(s)$. Then $\bar{\tau}(\mathcal{C})$ is the CTMC \mathcal{C} with two changes: $\bar{\tau}(s) = r$ for all $s \in S$, and:

$$\bar{\mathbf{P}}(s, s') = \frac{r(s)}{r} \cdot \mathbf{P}(s, s') \text{ if } s' \neq s \quad \text{and} \quad \bar{\mathbf{P}}(s, s) = \frac{r(s)}{r} \cdot \mathbf{P}(s, s) + 1 - \frac{r(s)}{r}.$$

$\bar{\mathbf{P}}$ is a stochastic matrix and $\bar{\tau}(\mathcal{C})$ is **uniform**.

Uniformisation by Example



Uniformisation amounts to **normalise** the residence time in every CTMC state.

Benefits of Uniformisation

Transient probabilities of a CTMC and its uniformized CTMC coincide.

Thus: $\underline{p}(t) = \underbrace{\underline{p}(0)}_{\text{transient probability in } \mathcal{C}} \cdot e^{(\mathbf{R}-\mathbf{r}) \cdot t} =$

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Still a matrix exponential remains. Did we gain anything?
 Yes. Since $\bar{\mathbf{P}}$ is stochastic, Taylor-Maclaurin yields $\sum_i \dots \bar{\mathbf{P}}^i$.

Other Properties on CTMCs

- ▶ Expected time objectives

Can be characterised as solution of set of linear equations

³This yields a piecewise deterministic Markov process. 

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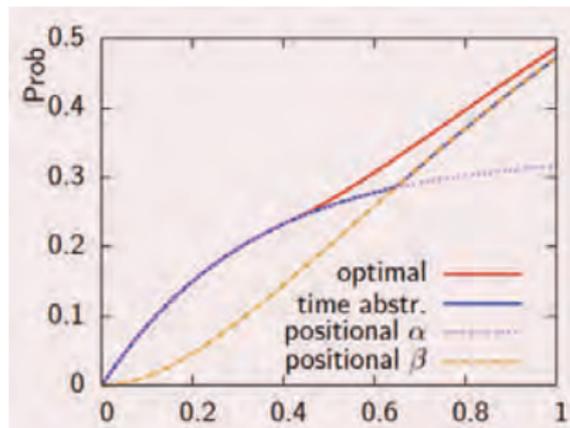
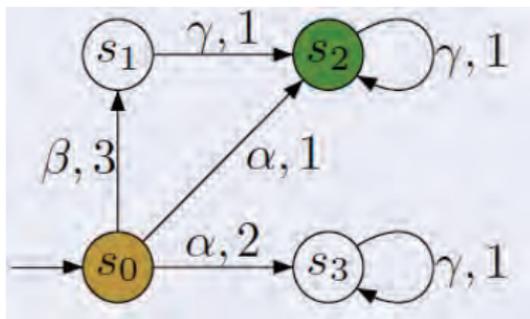
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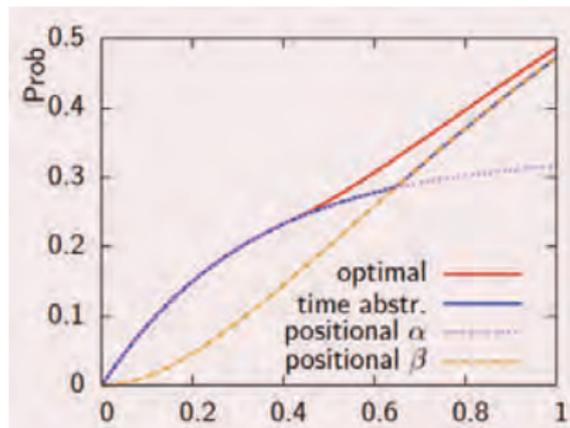
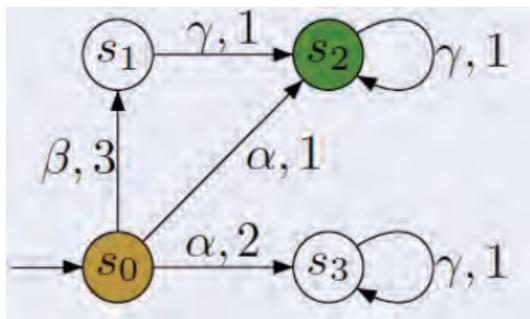
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 1. Take product of the MC and the Zone automaton of the DTA³
 2. Determine the probability to reach an accepting zone

³This yields a piecewise deterministic Markov process. 

Timed Reachability in CTMDPs is Hard



Timed Reachability in CTMDPs is Hard



- ▶ **Timed** policies are optimal; any time-abstract policy is inferior.
- ▶ If long time remains: choose β ; if short time remains: choose α .
- ▶ Optimal for deadline 1: choose α if $1 - t_0 \leq \ln 3 - \ln 2$, otherwise β

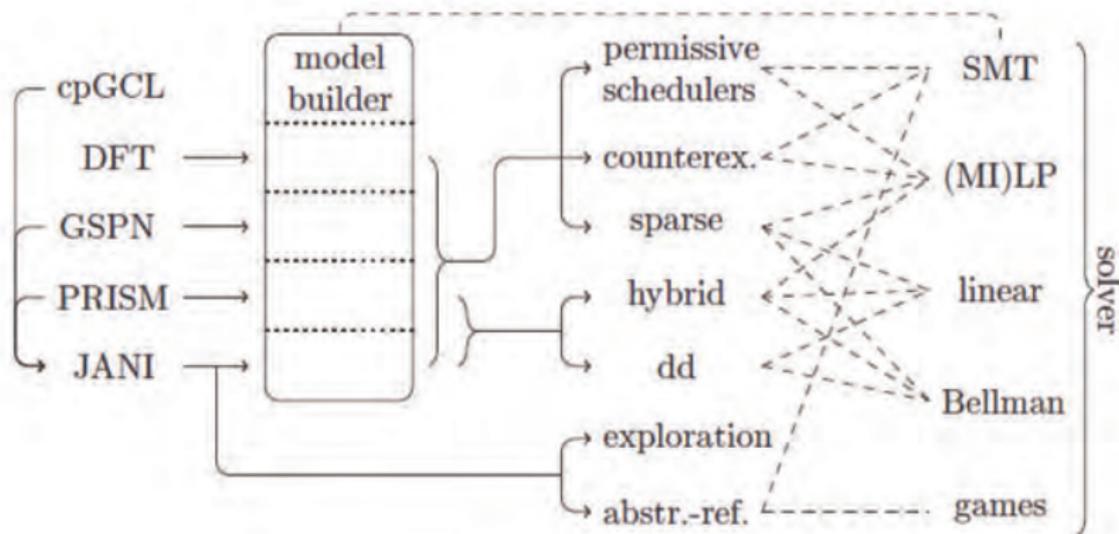
Probabilistic Model Checkers

- ▶ PRISM⁴ [Kwiatkowska, Parker *et al.*]
- ▶ MRMC [Katoen *et al.*]
- ▶ iscasMC [Zhang *et al.*]
- ▶ iBioSim [Myers *et al.*]
- ▶ GreatSPN [Franceschinis *et al.*]
- ▶ SMART [Ciardo *et al.*]
- ▶ MarCie [Heiner *et al.*]
- ▶ PAT [Song Dong *et al.*]
- ▶ SToRM [Dehnert, Katoen *et al.*]
- ▶

Statistical model checkers: Ymer, Vesta, UppAal-SMC, PlasmaLab,

⁴Recipient HVC Award 2016.

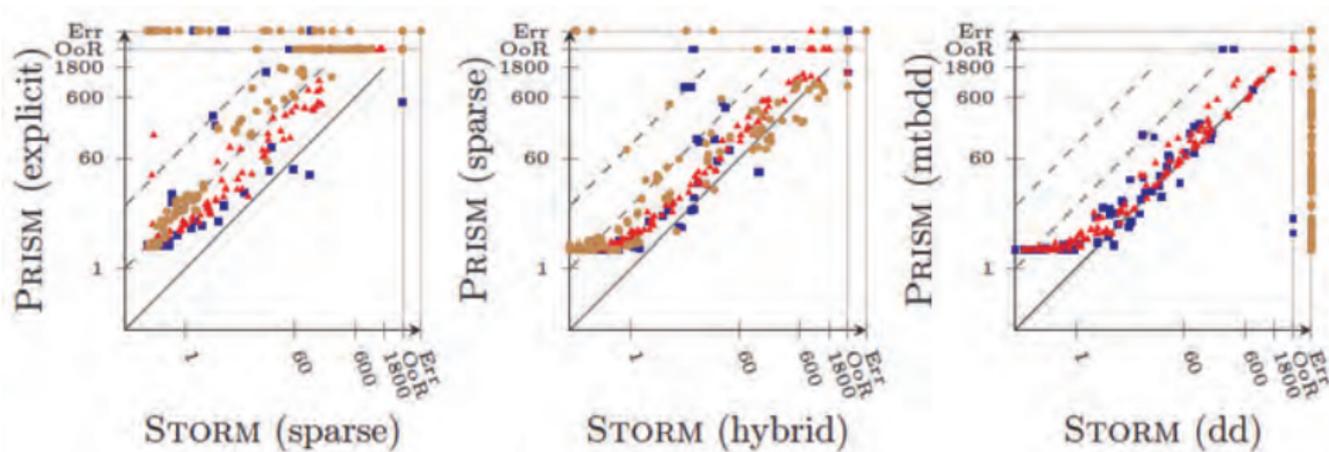
The Probabilistic Model Checker STORM



Supports Markov chains, CTMCs, MDPs, and CTMDPs

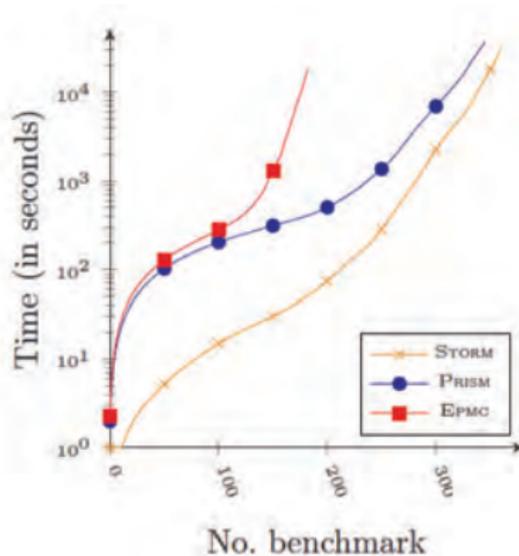
About 100,000 lines of C++ code

Comparison to PRISM



More information at: stormchecker.org

Experimental Comparison



Comparing the best engines for all

Overview

Probabilistic Model Checking

The Relevance of Probabilities

Markov Models

Key Algorithms

Model Checking Fault Trees

Parameter Synthesis

Epilogue

Fault Tree Analysis



fault tree analysis



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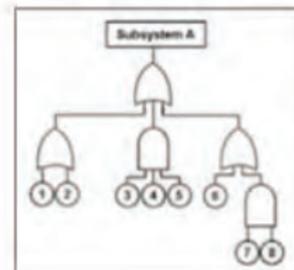
Search tools

About 561,000 results (0.55 seconds)

Fault tree analysis (FTA) is a top down, deductive failure analysis in which an undesired state of a system is analyzed using Boolean logic to combine a series of lower-level events.

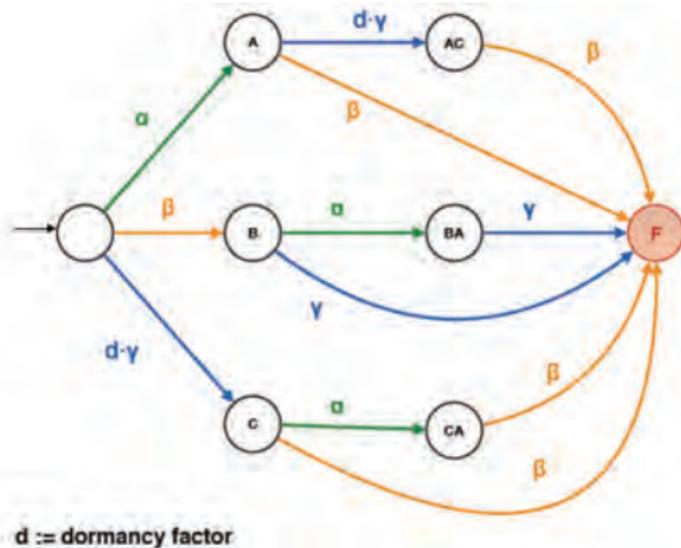
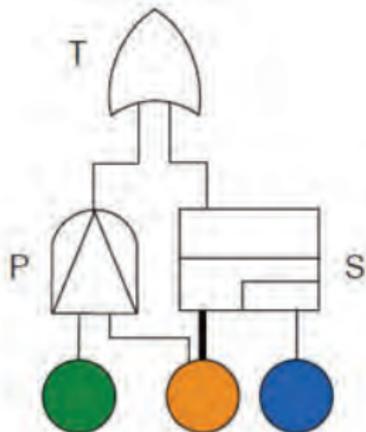
Fault tree analysis - Wikipedia, the free encyclopedia

https://en.wikipedia.org/wiki/Fault_tree_analysis Wikipedia ▾



About this result • Feedback

Dynamic Fault Trees

[Dugan *et al.*, 1995]Markov **decision** process for a DFT

Experiences with FT model checking



- ▶ Logics like PCTL allow for expressing **more properties**
 - ▶ but hide logics as far as possible: use specification patterns or so
- ▶ Enable the analysis of a **larger class** of DFTs
- ▶ Model checking mostly **substantially faster** than FT analysis
- ▶ **Abstraction** aggravates this—for traditional FTA—even further:
 1. compositional minimisation
 2. tailored abstractions for FTs
 3. symmetry reduction and modularisation on FTs
 4. aggressive abstraction on FTsyield **several orders of magnitude** improvements.

Probabilistic Bisimulation

Intuition: transition probabilities for each equivalence class coincide.

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Probabilistic bisimulation

[Larsen & Skou, 1989]

Consider a DTMC with state space S and equivalence $R \subseteq S \times S$.
 R is a **probabilistic bisimulation** on S if for any $(s, t) \in R$:

$$L(s) = L(t) \quad \text{and} \quad \mathbf{P}(s, C) = \mathbf{P}(t, C) \quad \text{for each } C \in S/R$$

where $\mathbf{P}(s, C) = \sum_{s' \in C} \mathbf{P}(s, s')$.

Let \sim denote the largest possible probabilistic bisimulation.

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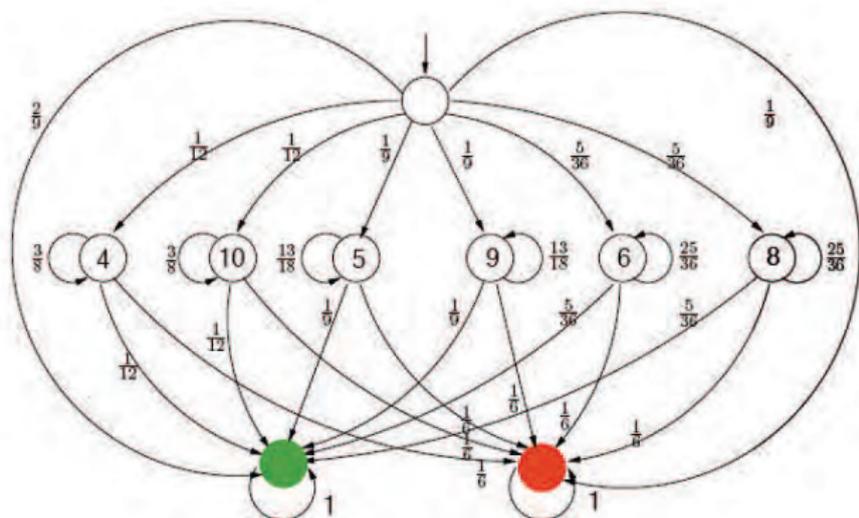
Let \sim denote the largest possible probabilistic bisimulation.

Variants: weak, divergence-sensitive, distribution-based, for CTMC, MDPs, etc.

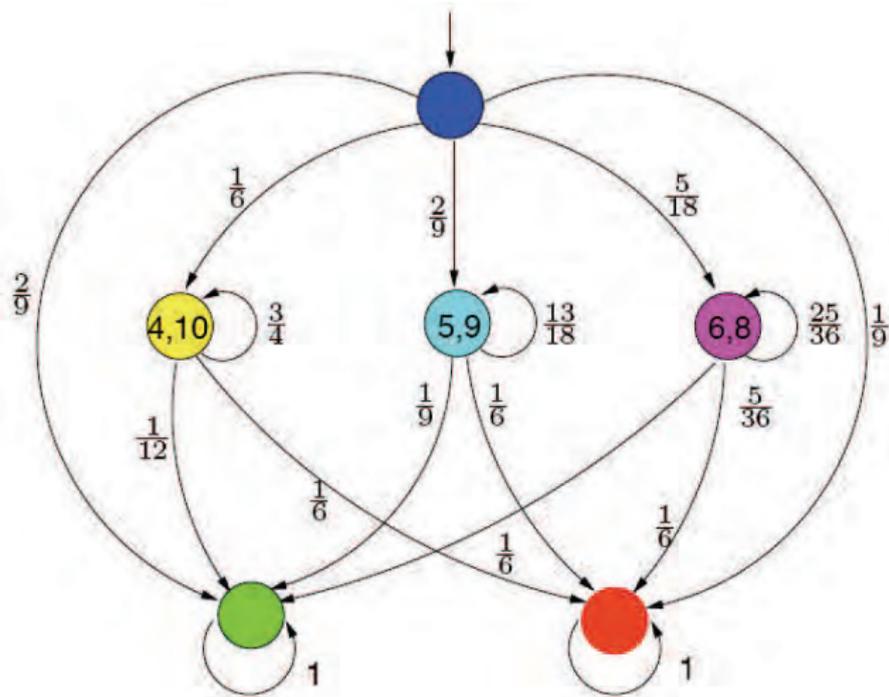
Craps

- ▶ Come-out roll:
 - ▶ 7 or 11: win
 - ▶ 2, 3, or 12: lose
 - ▶ else: roll again

- ▶ Next roll(s):
 - ▶ 7: lose
 - ▶ point: win
 - ▶ else: roll again



Craps's Bisimulation Quotient



Properties

Quotienting: using partition-refinement in $\mathcal{O}(|\mathbf{P}| \cdot \log |S|)$

Preservation: all probabilistic CTL*-formulas

Congruence: with respect to parallel composition

$$(\mathcal{M}_1 \sim \mathcal{N}_1 \text{ and } \mathcal{M}_2 \sim \mathcal{N}_2) \text{ implies } \mathcal{M}_1 \parallel \mathcal{M}_2 \sim \mathcal{N}_1 \parallel \mathcal{N}_2$$

Stuttering: weak variants preserve PCTL* without next-modalities

Savings: potentially exponentially in time and space

Exploiting Compositionality

[Hermanns and K., 2000]

- ▶ Assume system is given by:

$$\mathcal{M}_1 \parallel \dots \parallel \mathcal{M}_i \parallel \dots \parallel \mathcal{M}_k$$

with \mathcal{M}_j a Markov automaton and CSP-like composition \parallel

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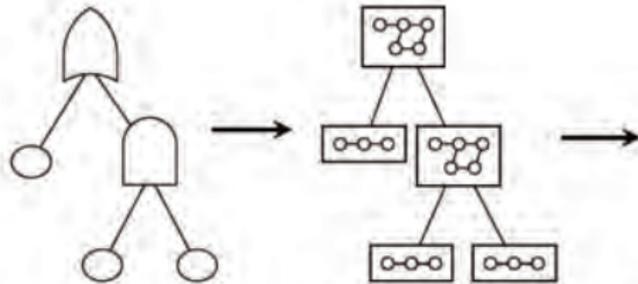
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- ▶ **Component-wise minimisation**

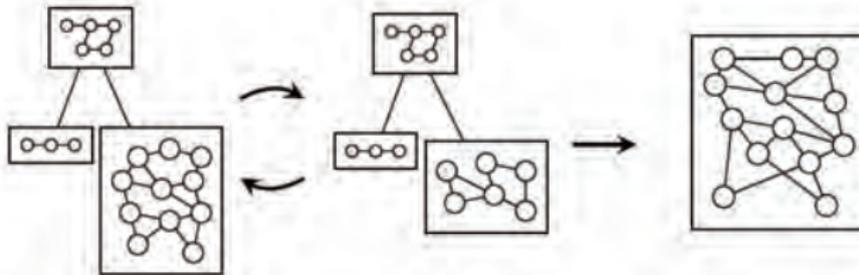
1. Pick process \mathcal{M}_i and consider its quotient \mathcal{M}_i/\sim under \sim
2. Yielding $\mathcal{M}_1 \parallel \dots \parallel \mathcal{M}_i/\sim \parallel \dots \parallel \mathcal{M}_k$; repeat 1. and 2.
3. Once all done, minimise pairs $\mathcal{M}_i/\sim \parallel \mathcal{M}_{i+1}/\sim$ etc.

Compositional DFT Minimisation

[Crouzen *et al.*, 2010]

(a) DFT

(b) Transformation



(c) Composition

(d) Minimisation

(e) IMC

Compositional DFT Minimisation

[Crouzen *et al.*, 2010]

<i>case study</i>	<i>peak # states</i>	<i># transitions</i>	<i>unreliability</i>	<i>time (s)</i>
CPS	4113	24608	.00135	490
<hr/>				
CPS	133	465	.00135	67

Comparing Galileo DIFTree (top) to DFTCalc (bottom)

Compositional DFT Minimisation

[Crouzen *et al.*, 2010]

case study	peak # states	# transitions	unreliability	time (s)
CPS	4113	24608	.00135	490
CAS	8	10	.65790	1

CPS	133	465	.00135	67
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Comparing Galileo DIFTree (top) to DFTCalc (bottom)

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case study	peak # states	# transitions	unreliability	time (s)
CPS	4113	24608	.00135	490
CAS	8	10	.65790	1
CAS-PH	x	x	x	x
NDPS	x	x	x	x
CPS	133	465	.00135	67
CAS	36	119	.65790	94
CAS-PH	40052	265442	.112	231
NDPS	61	169	[.00586, .00598]	266

Comparing Galileo DIFTree (top) to DFTCalc (bottom)

Compositional DFT Minimisation

[Crouzen *et al.*, 2010]

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CPS	4113	24608	.00135	490
CAS	8	10	.65790	1
CAS-PH	x	x	x	x
NDPS	x	x	x	x
FTTP-4	32757	426826	.01922	13111
FTTP-5	MO	MO	MO	MO

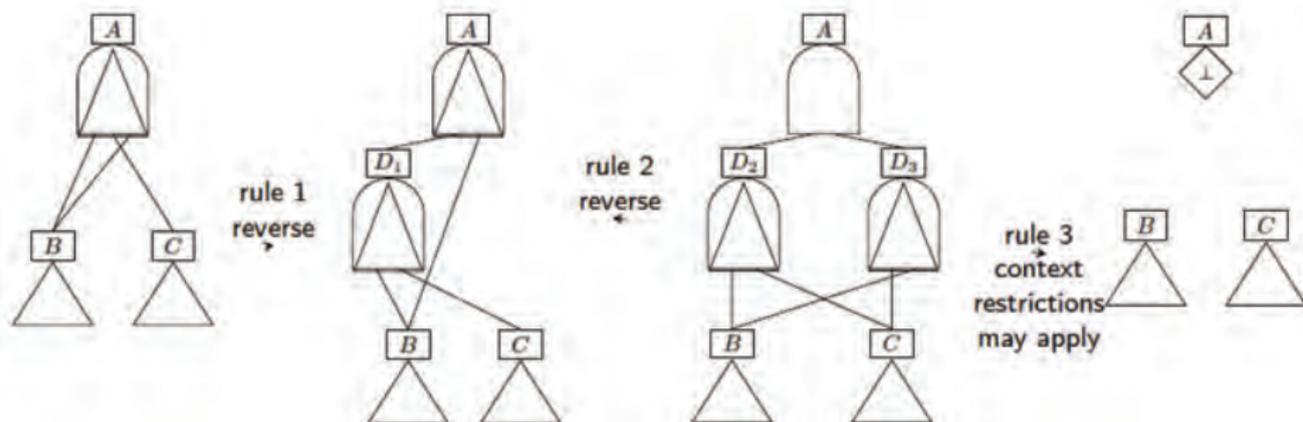
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FTTP-4	1325	13642	.01922	65
FTTP-6	11806565	22147378	.00045	1989

Comparing Galileo DIFTree (top) to DFTCalc (bottom)

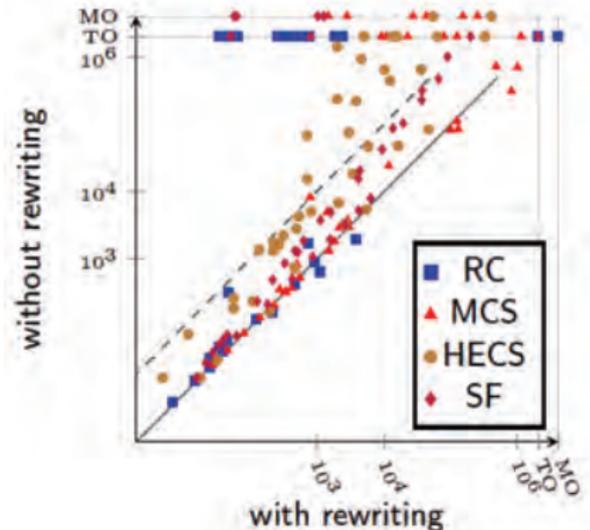
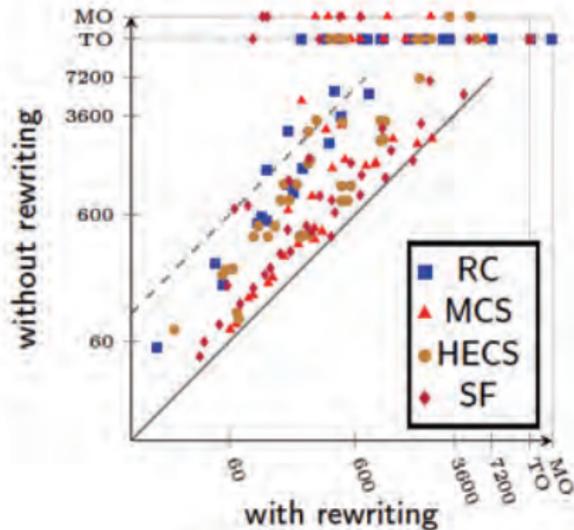
Tailored DFT Abstraction

[Junges *et al.*, 2015]

Key idea

Simplify DFTs by **graph rewriting** prior to (compositional) state space generation.

Tailored DFT Abstraction



total verification and minimisation time

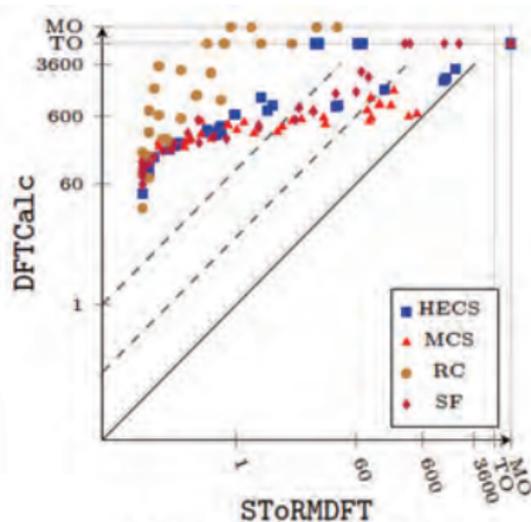
state space size of resulting CTMDP

49 out of 179 case studies could be treated now that could not be treated before

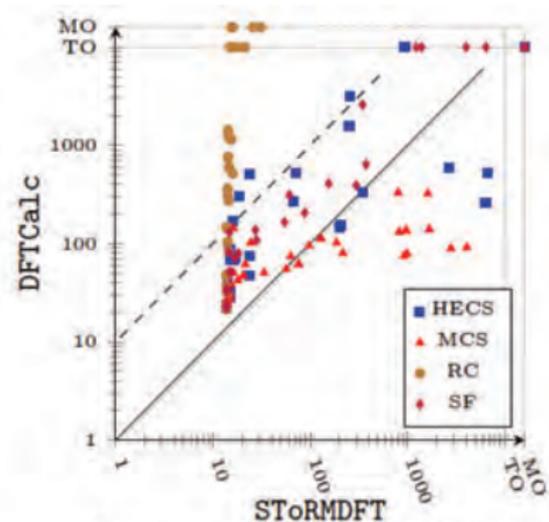
Boosting DFT State Space Generation

[Volk *et al.*, 2016]

Apply POR, symmetry reduction, bisimulation, and state bit vectors.



(a) run time (seconds)



(b) memory footprint (MB)

⇒ This boosts FT analysis by several orders of magnitude.

More Aggressive Abstraction

- ▶ **Partition the state space** into groups of concrete states
 - ▶ allow any partitioning, not just grouping of bisimilar states

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 - ▶ abstraction yields **safe bounds** on true measures

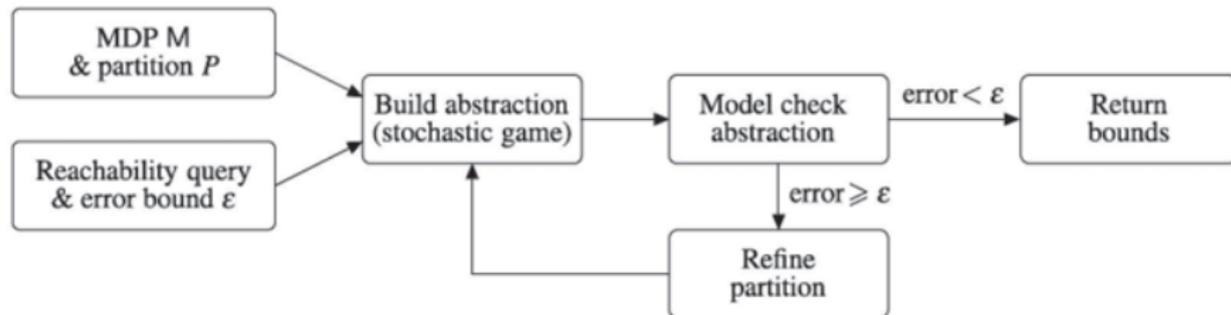
More Aggressive Abstraction

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 - ▶ preserve safety fragments of PCTL

More Aggressive Abstraction

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- ▶ This typically yields **over-approximations**
 - ▶ abstraction yields **safe bounds** on true measures
- ▶ Correctness relies on **simulation** relations
 - ▶ preserve safety fragments of PCTL
- ▶ Various **abstract** probabilistic models exist
 - ▶ two-player SGs, interval MCs, abstract PA, modal models, etc.

Abstraction-Refinement

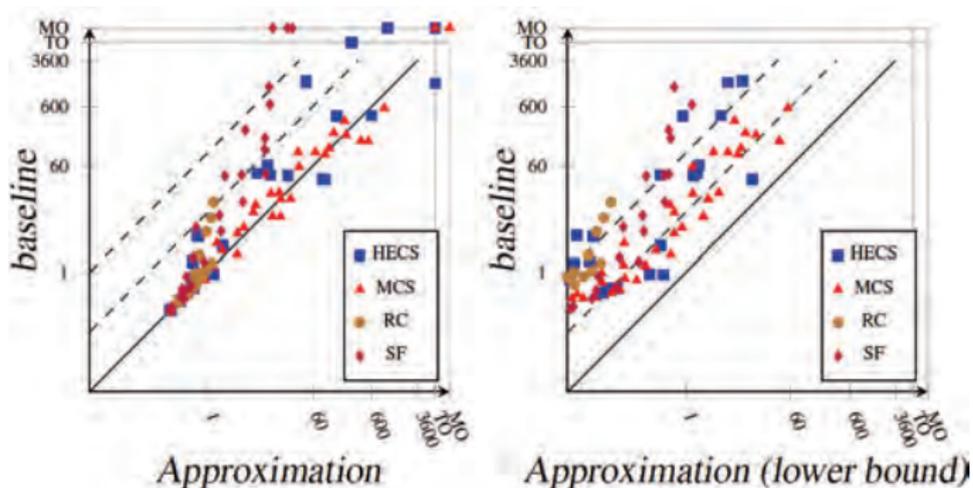
[Kwiatkowska *et al.*, 2010]

Millions of states can be reduced to hundreds of states in a few AR iterations

Abstraction-Refinement for DFTs

[Volk *et al.*, 2017]

Partial fault tree analysis, making best/worst-case assumptions.



Abstraction-refinement terminates at 10% precision: $u-l < 1/10 \cdot \frac{u-l}{2}$
 \Rightarrow Scalable and one order of magnitude faster.

Safety Analysis of Vehicle Guidance

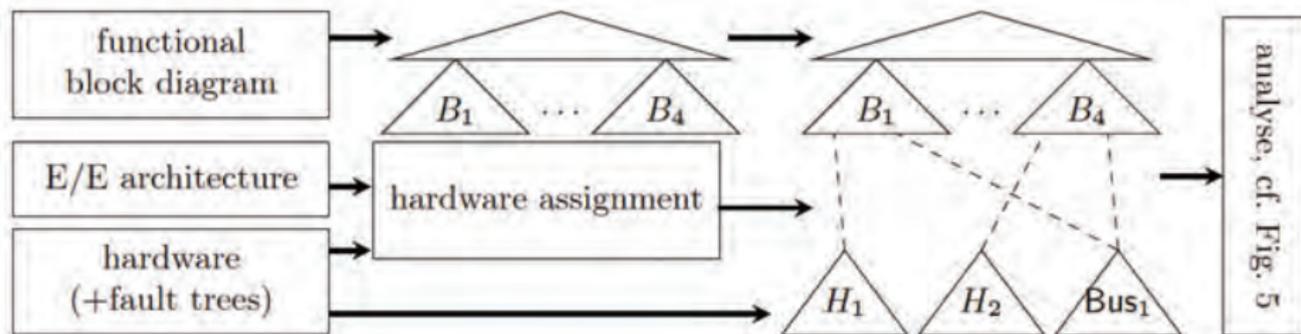
[Ghadhab *et al.*, 2017]

Major safety goal: **avoid wrong vehicle guidance.**



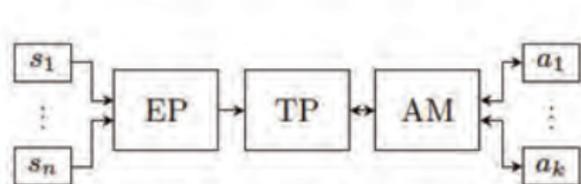
Automotive Safety Integrity Level (ASIL)

Approach

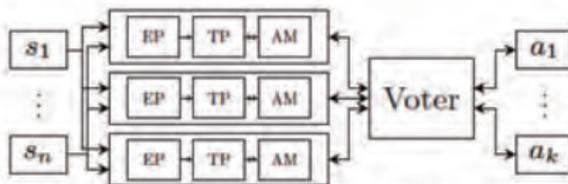


Vehicle guidance ASIL-D: 10^{-8} residual HW failures/hour

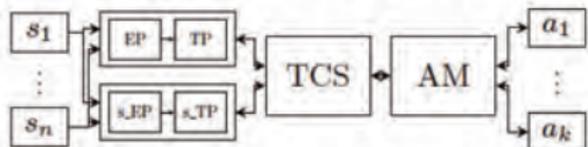
Vehicle Guidance



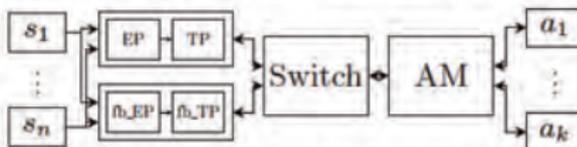
(a) Nominal function



(b) Triple Modular Redundancy (TMR)



(c) Nominal path and safety path

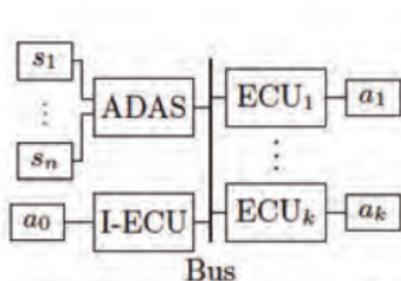


(d) Main path and fallback path

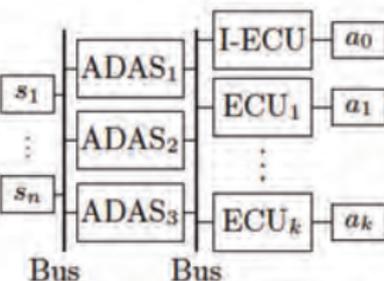
Fail-operational design patterns for autonomous driving.



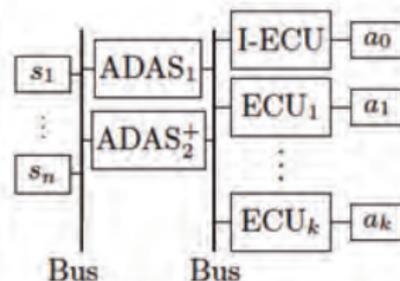
Modern Car Architectures



(a) E/E architecture A



(b) E/E architecture B



(c) E/E architecture C

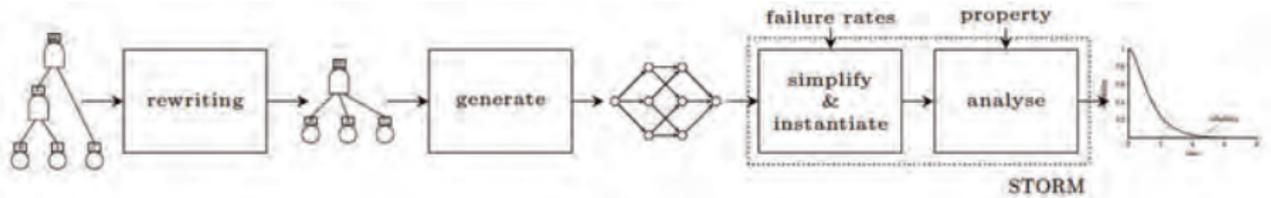
DFT Statistics



	SC	Arch.	Scenario		DFT			CTMC			
			Adap.	Sens.	Act.	#BE	#Dyn.	#Elem.	#States	#Trans.	Degrad.
I	SC1	B	—	2/4	4/4	76	25	233	5,377	42,753	—
II	SC2	B	—	2/4	4/4	70	23	211	5,953	50,049	19.35%
III	SC2	C	ADAS+	2/4	4/4	57	19	168	1,153	7,681	16.65%
IV	SC3	C	—	2/4	4/4	57	21	170	385	1,985	12.47%
V	SC2	A	—	2/4	4/4	58	19	185	193	897	0.00%
VI	SC2	B	removed I-ECU	2/4	4/4	65	21	199	1,201	8,241	19.98%
VII	SC2	B	5 ADAS, 2 BUS	2/8	7/7	96	30	266	194,433	2,171,905	19.35%
VIII	SC2	B	8 ADAS, 2 BUS	6/8	7/7	114	36	305	3,945,985	66,225,665	10.90%

One of the largest real-life DFTs in the literature

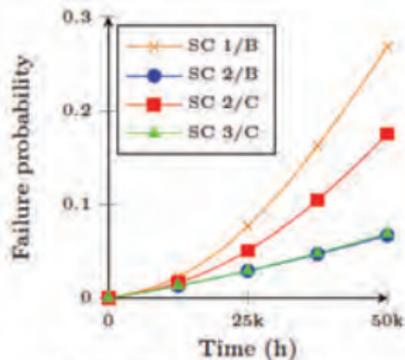
Analysis Approach



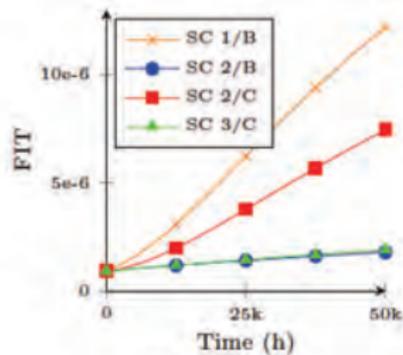
Measures

	Measure	Model Checking Queries
System	integrity	$1 - P(\diamond^{\leq t} \text{ failed})$
	FIT	$\frac{1}{\text{lifetime}} \cdot (1 - P(\diamond^{\leq \text{lifetime}} \text{ failed}))$
	MTTF	$ET(\diamond \text{ failed})$
Degradation	FFA	$1 - P(\diamond^{\leq t} (\text{failed} \vee \text{degraded}))$
	FWD	$P((\neg \text{degraded}) U^{\leq t} (\neg \text{degraded} \wedge \text{failed}))$
	MTDF	$\sum_{s \in \text{degraded}} (P(\neg \text{degraded} U s) \cdot ET^s(\diamond \text{ failed}))$
	MDR	$\text{argmin}_{s \in \text{degraded}} (1 - P^s(\diamond^{\leq t} \text{ failed}))$
	SILFO	$1 - (FWD + \sum_{s \in \text{degraded}} (P(\neg \text{degraded} U^{\leq t} s) \cdot P^s(\diamond^{\leq \text{drivecycle}} \text{ failed})))$

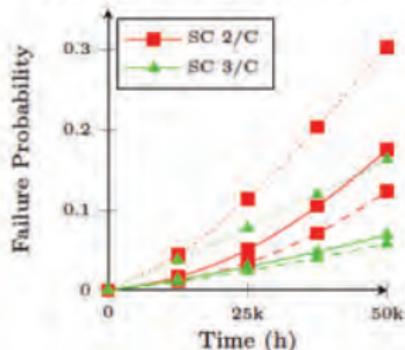
Model Checking Results



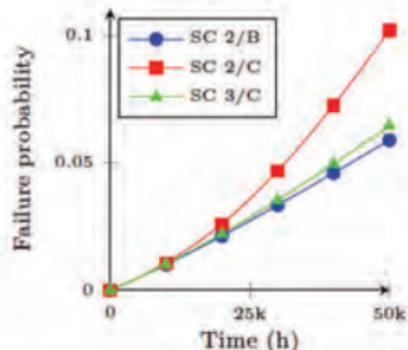
(a) Probability of failure



(b) FIT



(c) Sensitivity analysis



(d) SILFO

Overview

Probabilistic Model Checking

The Relevance of Probabilities

Markov Models

Key Algorithms

Model Checking Fault Trees

Parameter Synthesis

Epilogue

The Need for Parameter Synthesis

Fact:

Probabilistic model checking is applicable to various areas, e.g.:

- ▶ fault trees
- ▶ randomised algorithms
- ▶ systems biology

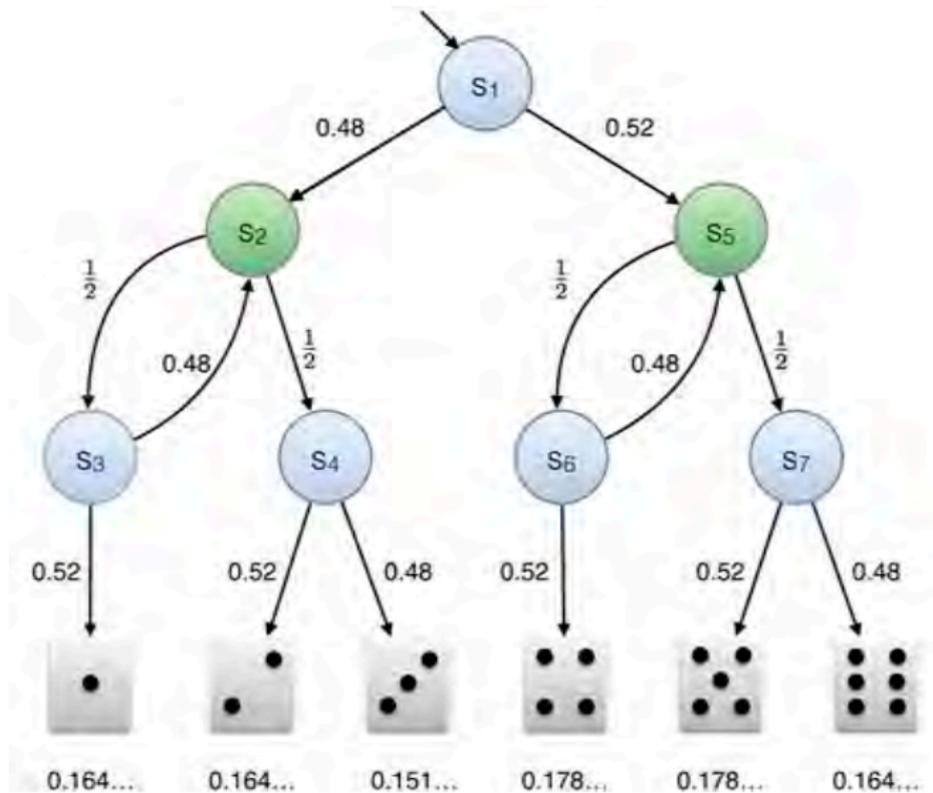
Limitation:

Probabilities need to be known **a priori**. Is this a valid assumption?
How sensitive are results when transition probabilities fluctuate?

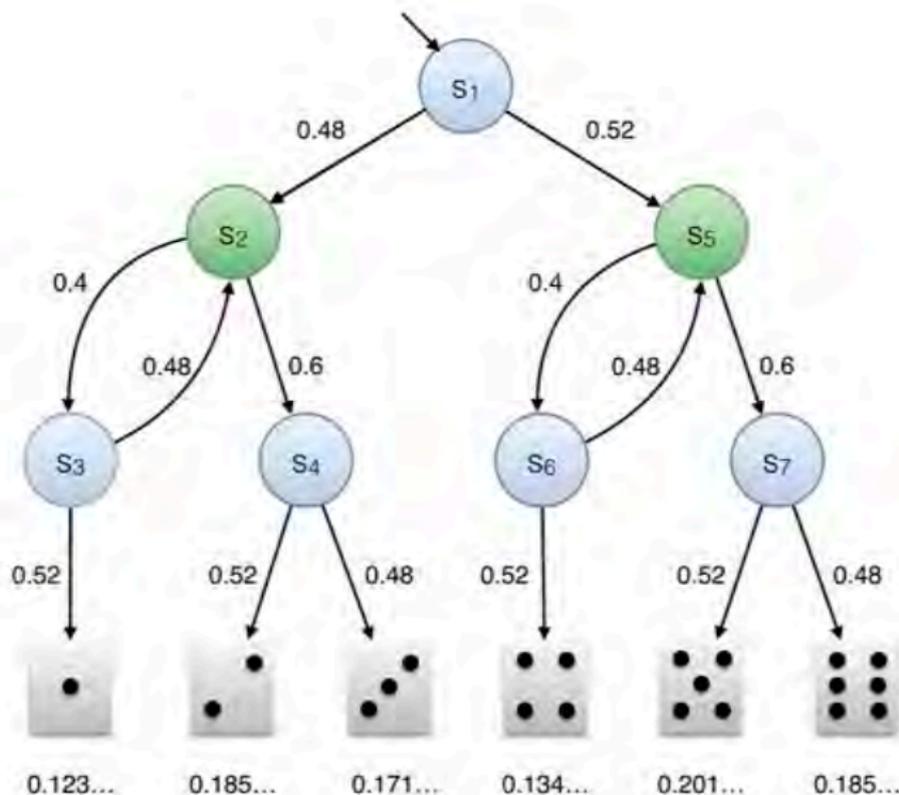
Goal:

Treat parametric models, synthesise “safe” parameter values

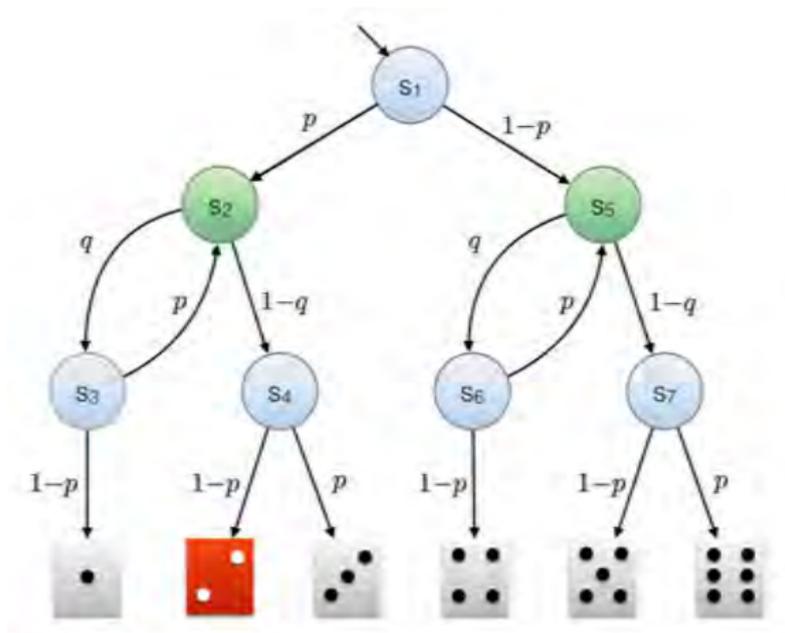
Biased Knuth-Yao's Die



Biased Knuth-Yao's Die

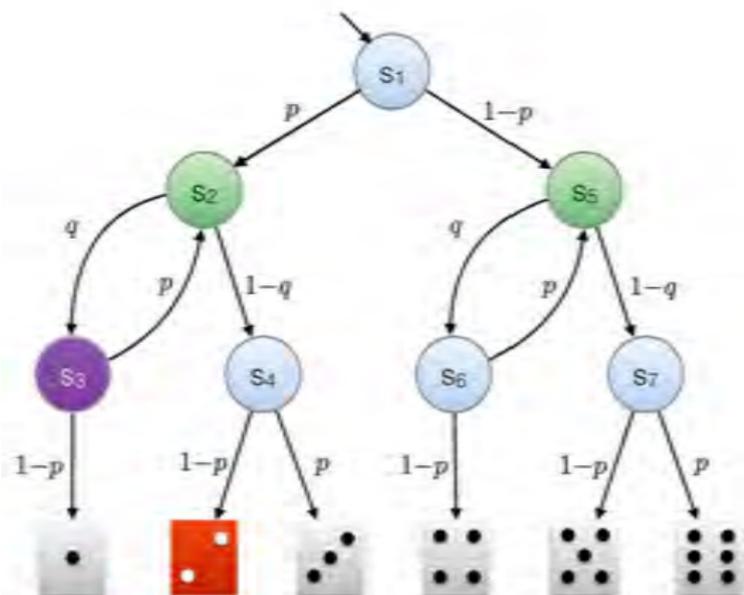


Parametric Knuth-Yao's Die



For which $1/10 \leq p \leq 9/10$ and $2/5 \leq q \leq 3/5$ does $\Pr(\diamond 2) \geq 3/20$ hold?

Conditional Probabilities



$$P(\diamond \text{ [red die] } \mid \diamond \text{ [purple die] })$$

Parameter Synthesis

Inputs:

1. a (finite) parametric Markov model
2. a property (e.g., reachability, expected reward, conditional reachability)
3. a threshold

Output:

For which parameter values does the pMC satisfy the property with the given threshold?

Parameter Synthesis

Inputs:

1. a (finite) parametric Markov model
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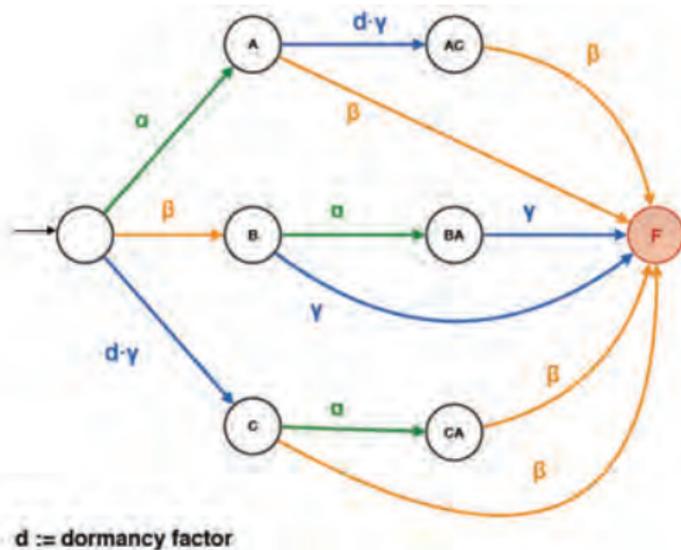
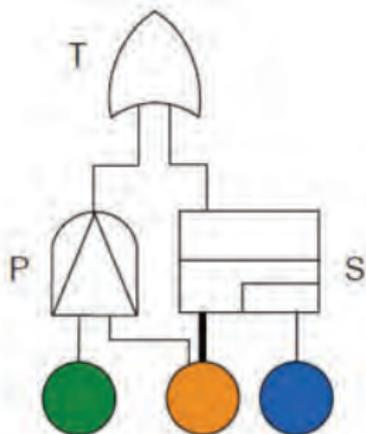
Output:

For which parameter values does the pMC satisfy the property with the given threshold?

Problem instances:

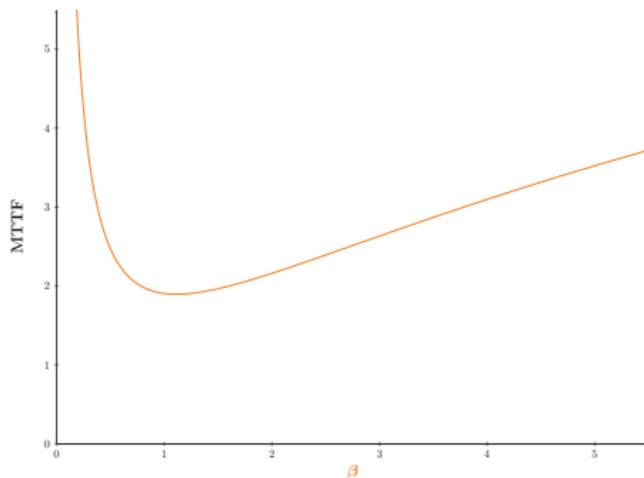
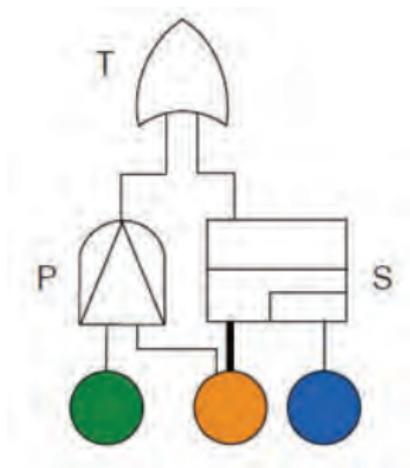
- ▶ What is the maximal tolerable message loss ensuring delivery $\geq 98\%$?
- ▶ ... the tolerable failure rate in a DFT ensuring $\text{MTTF} \geq 3$ hours?
- ▶

Recall Dynamic Fault Trees



Markov **chain** process for a DFT

Parametric Fault Trees



Sample parametric DFT and its MTTF

$$\text{MTTF} = \frac{200x^2 + 20x + 201}{x \cdot (20x + 201)} \text{ for } (\alpha, \beta, \gamma, d) = (10, x, 0.1, 0.5)$$

Parameter Synthesis

Aim:

partition the parameter space into **safe** and **unsafe** regions

Parameter Synthesis

Aim:

partition the parameter space into **safe** and **unsafe** regions

- ▶ Region = half-space defined by linear inequalities over the parameters
- ▶ A region R for threshold $\leq \beta$ is **safe** if no MC with $v \in R$ exceeds β
- ▶ A region R for threshold $\leq \beta$ is **unsafe** if no MC with $v \in R$ is at most β

Parameter Synthesis

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We present two approaches:

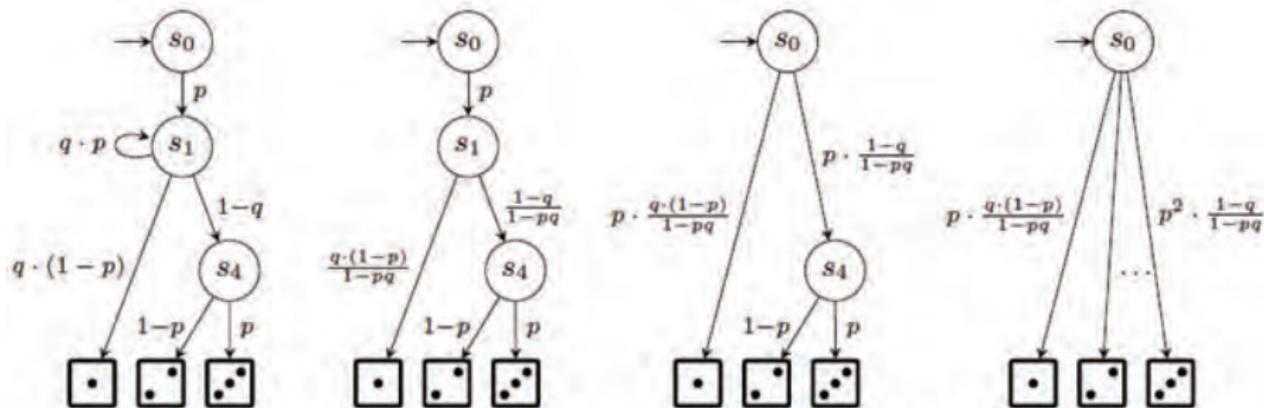
1. An **exact** procedure.
2. An **approximate** technique.

How? Using **SMT** techniques

How? Using **parameter lifting**

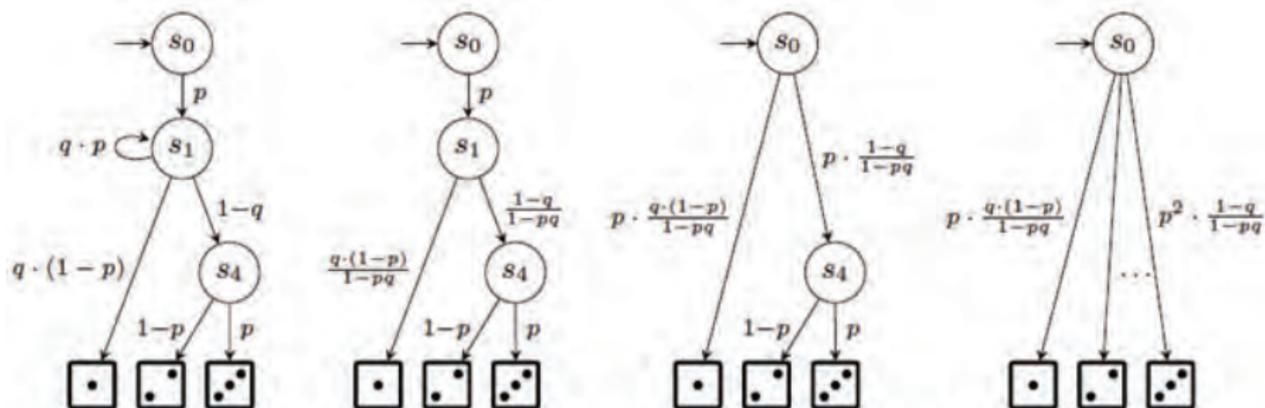
Computing Rational Functions

[Daws, 2004]



Computing Rational Functions

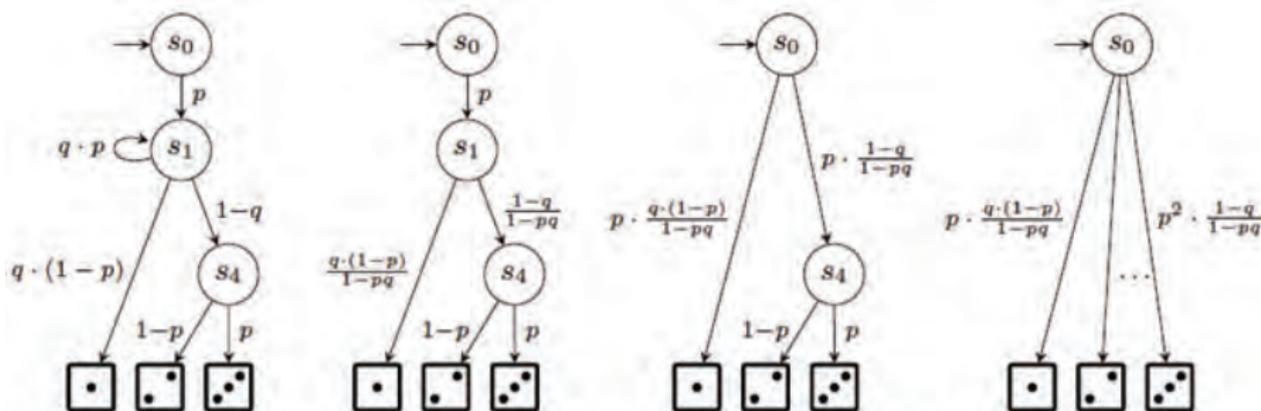
[Daws, 2004]



$$\Pr(s_0 \models \diamond(1 \text{ or } 3)) \leq 1/3 \quad \text{iff} \quad p \cdot q \cdot \frac{1 - p}{1 - p \cdot q} + p^2 \cdot \frac{1 - q}{1 - p \cdot q} \leq 1/3$$

Computing Rational Functions

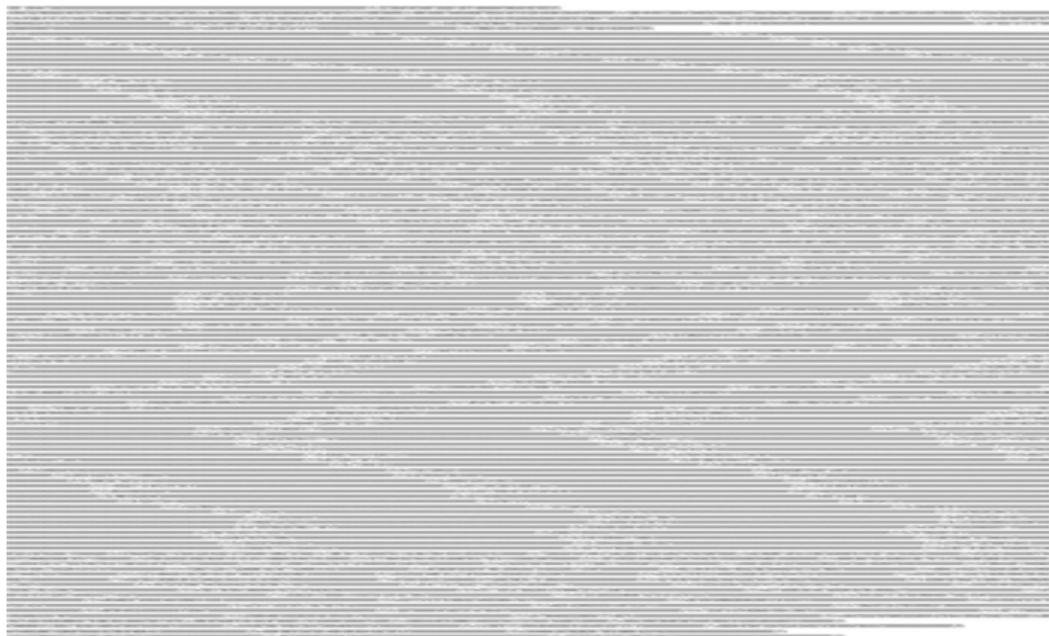
[Daws, 2004]



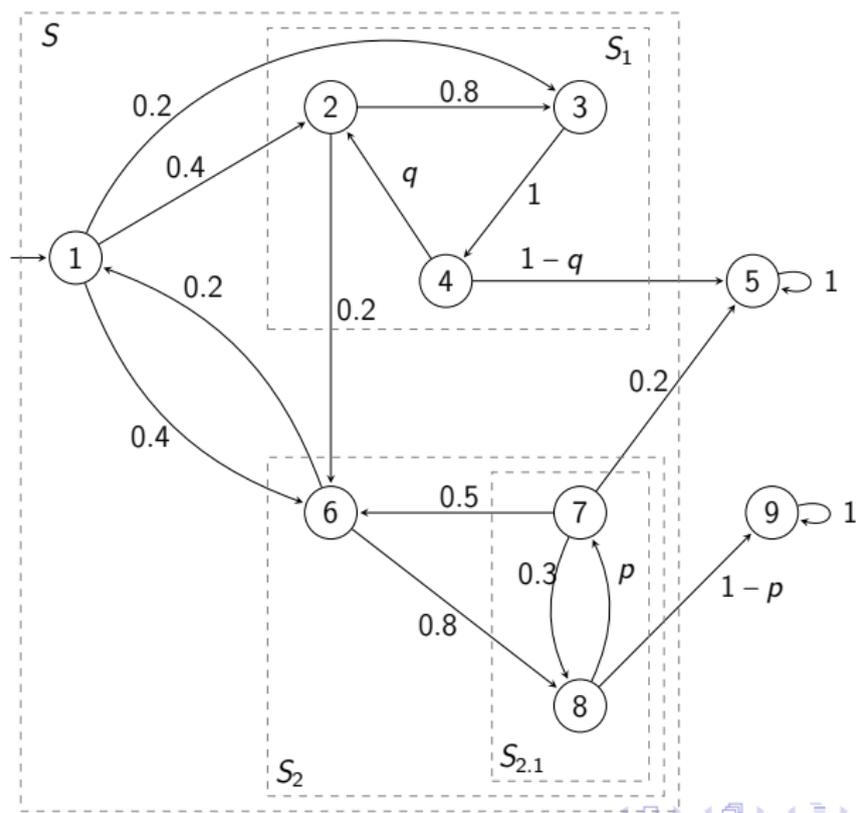
$$\Pr(s_0 \models \diamond(1 \text{ or } 3)) \leq 1/3 \quad \text{iff} \quad p \cdot q \cdot \frac{1-p}{1-pq} + p^2 \cdot \frac{1-q}{1-pq} \leq 1/3$$

This may yield large high-degree rational functions.

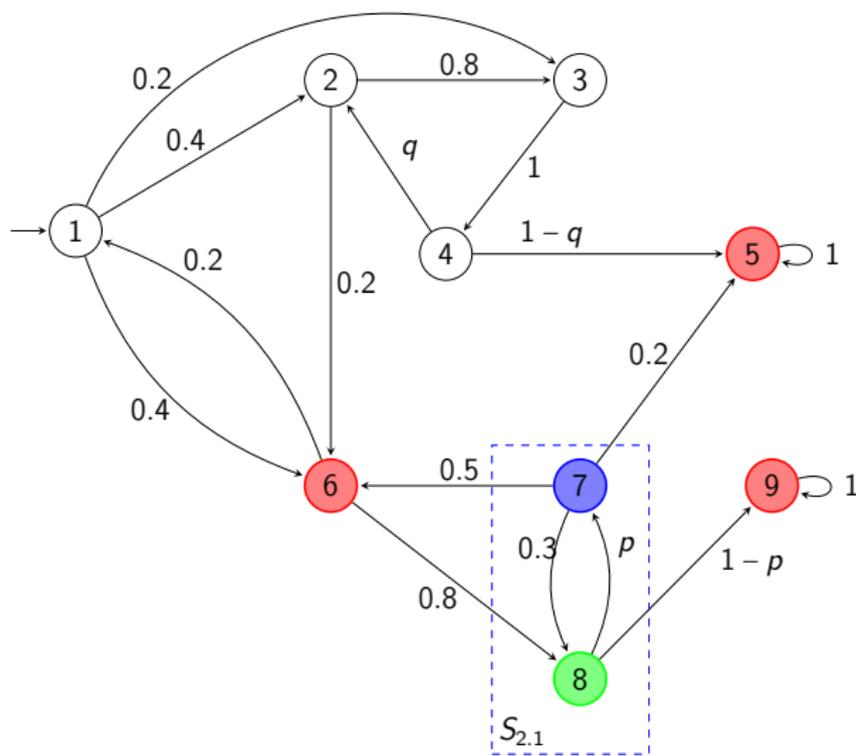
Resulting Rational Functions



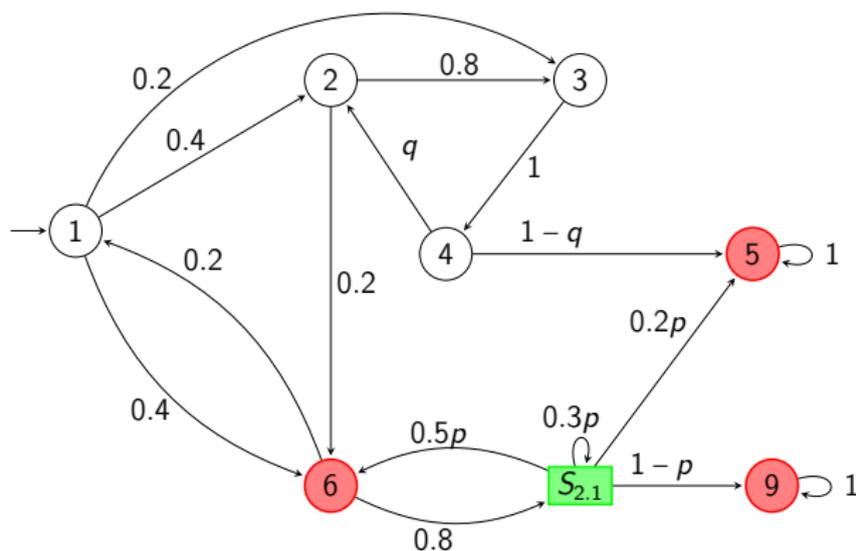
Hierarchical SCC Decomposition

[Jansen *et al.*, 2014]

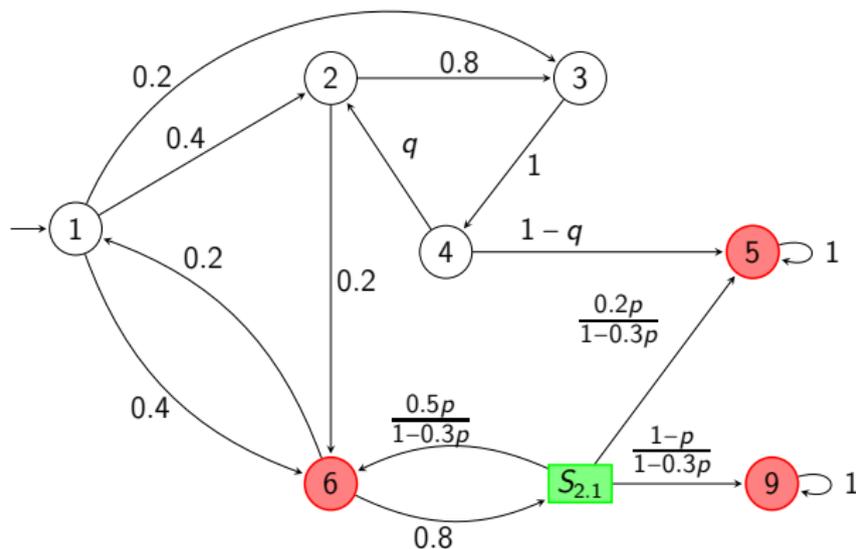
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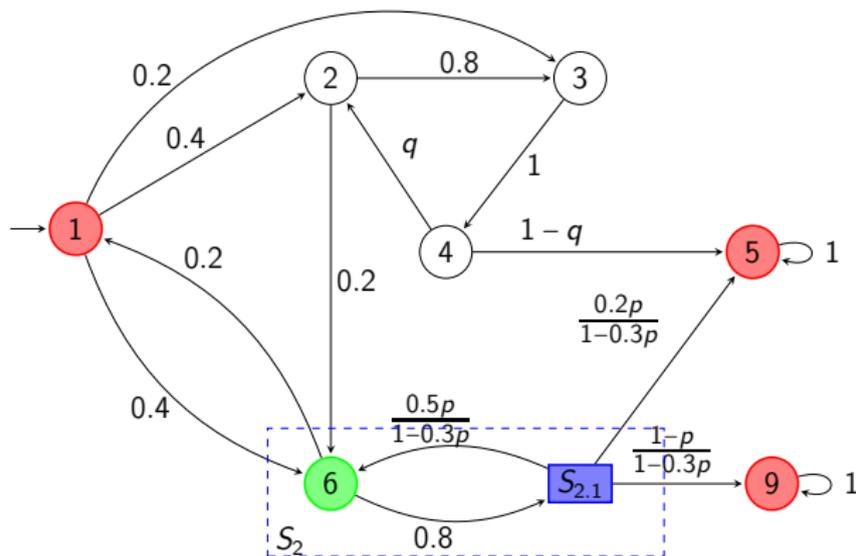
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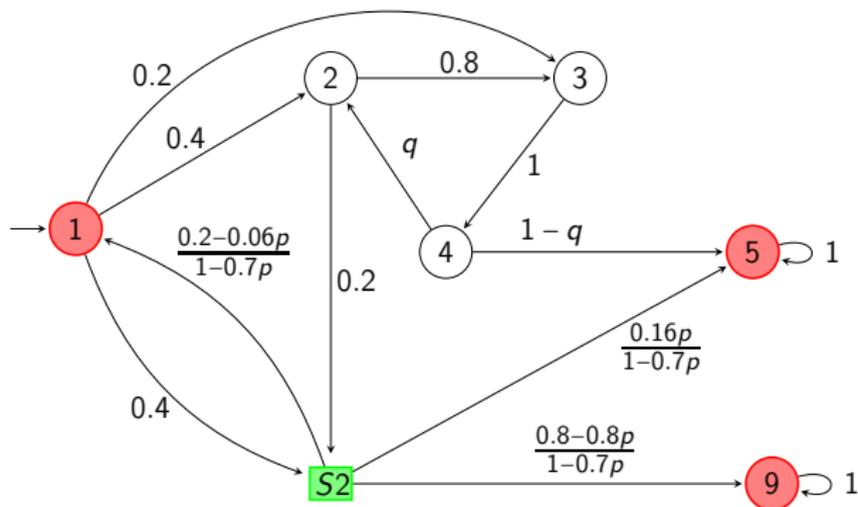
Hierarchical SCC Decomposition

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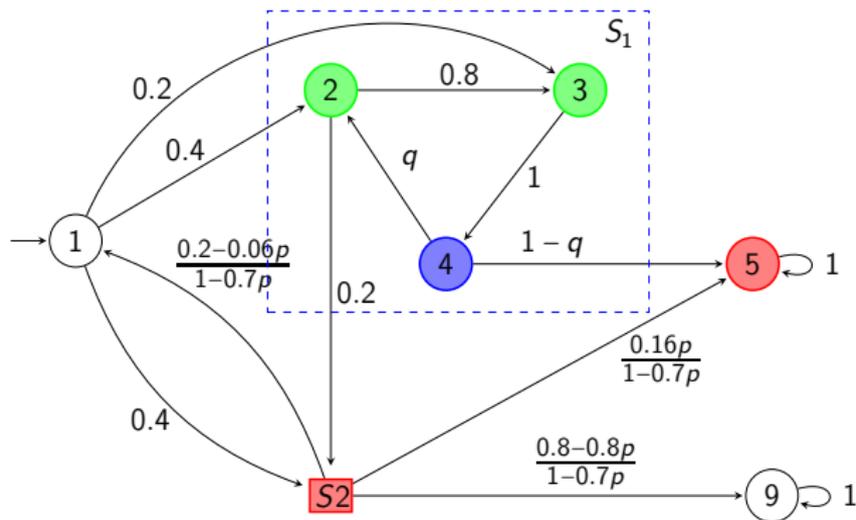
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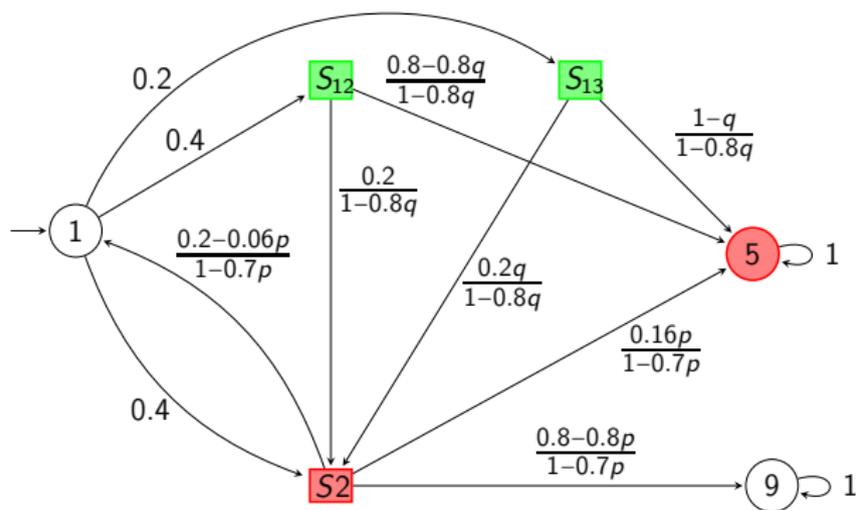
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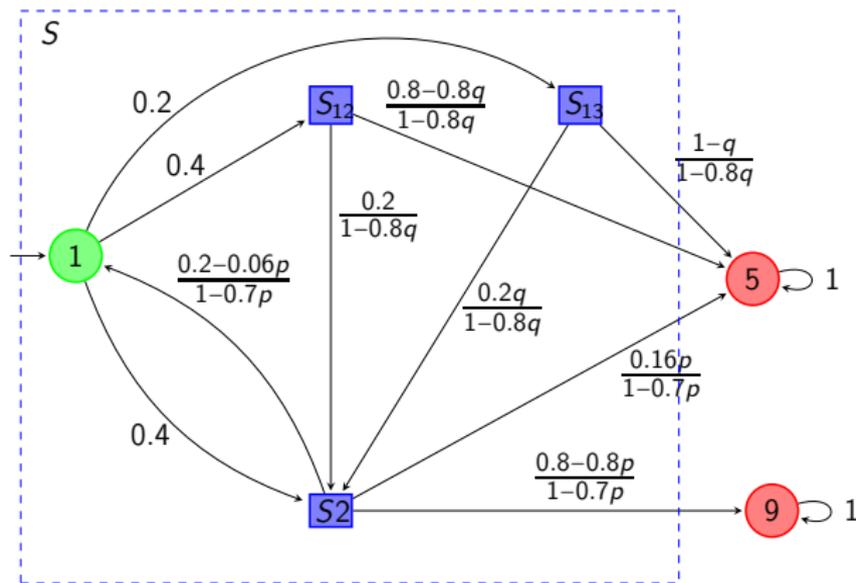
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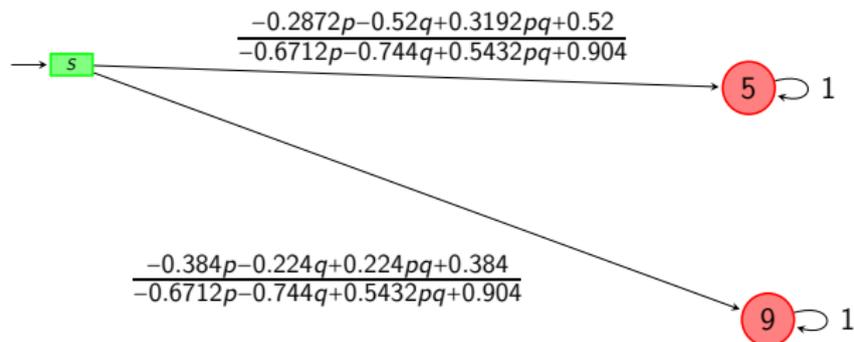
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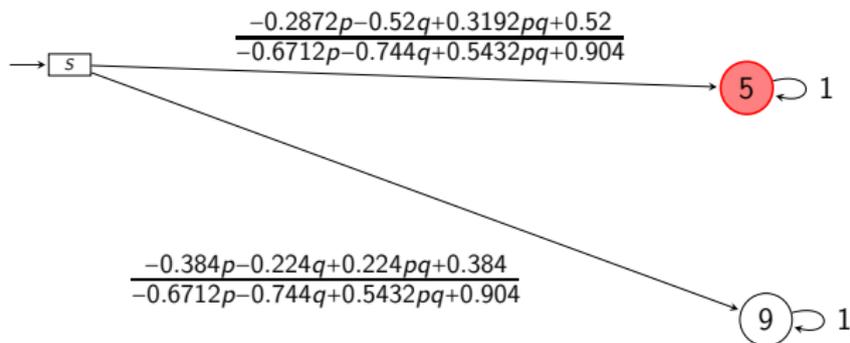
Hierarchical SCC Decomposition

[Jansen *et al.*, 2014]

Hierarchical SCC Decomposition

[Jansen *et al.*, 2014]

Hierarchical SCC Decomposition

[Jansen *et al.*, 2014]

For which (combinations of) values for p and q is the probability of reaching 5 smaller than $c \in [0, 1]$?
 \Rightarrow Evaluate rational function.

Exploiting SMT

Goal: partition parameter space in regions R that are either **safe** or **unsafe**

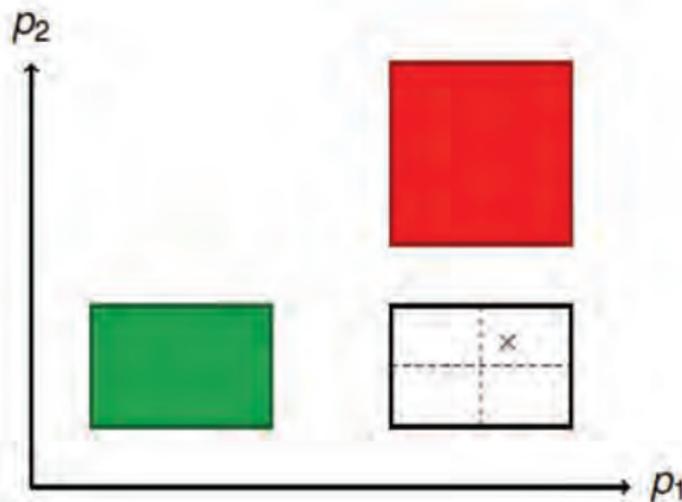
Idea: generate region candidates R and ask SMT solver⁵ for counterexample

⁵Over non-linear real arithmetic using Z3 or SMT-RAT. 

Exploiting SMT

Goal: partition parameter space in regions R that are either **safe** or **unsafe**

Idea: generate region candidates R and ask SMT solver⁵ for counterexample



UNSAT $\Rightarrow R$ **safe** / **unsafe**

SAT \Rightarrow resample & refine

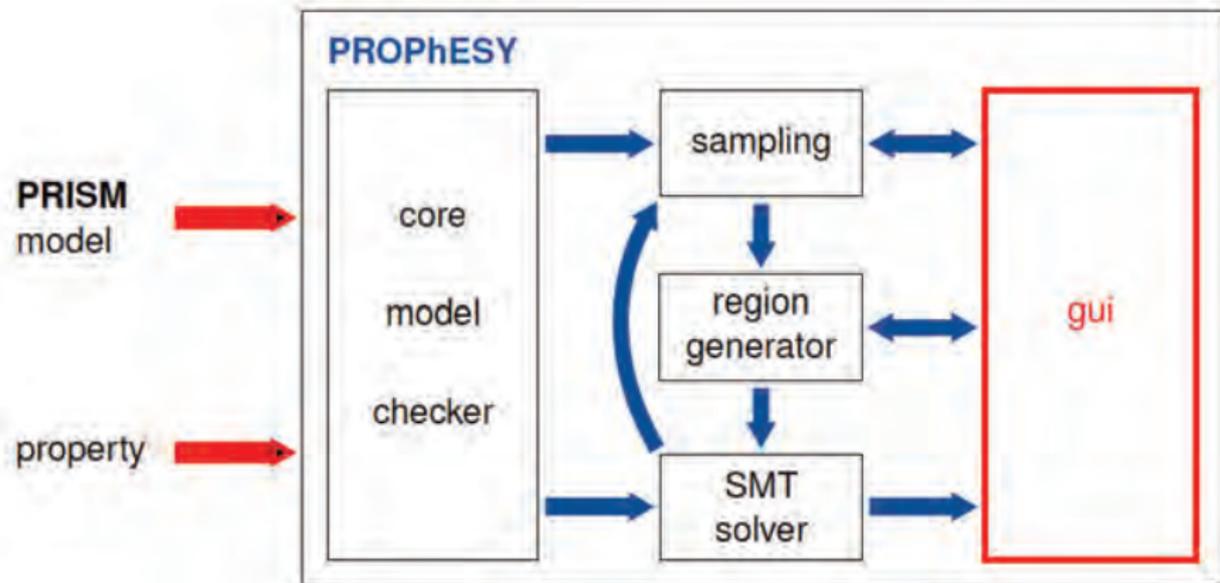
timeout \Rightarrow smaller regions

strategies

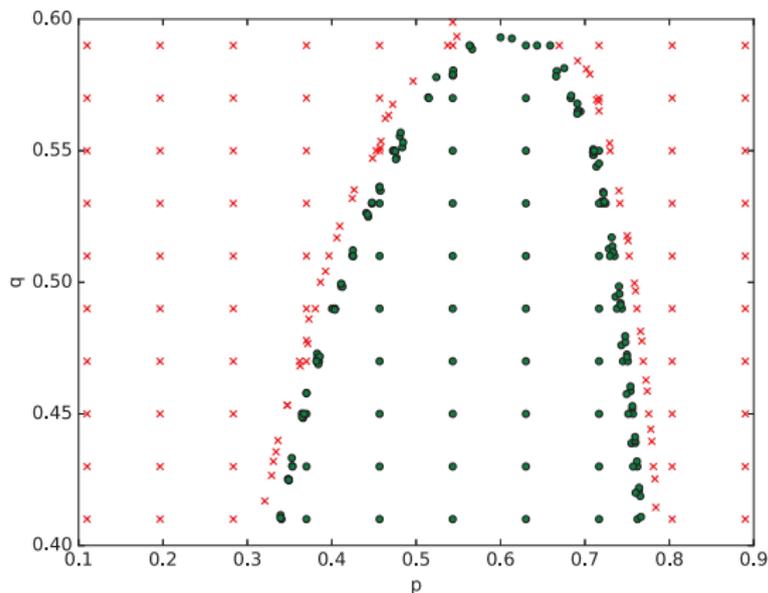
- cubes
- growing rectangles
- halfspaces

⁵Over non-linear real arithmetic using Z3 or SMT-RAT.

CEGAR-Like Parameter Synthesis

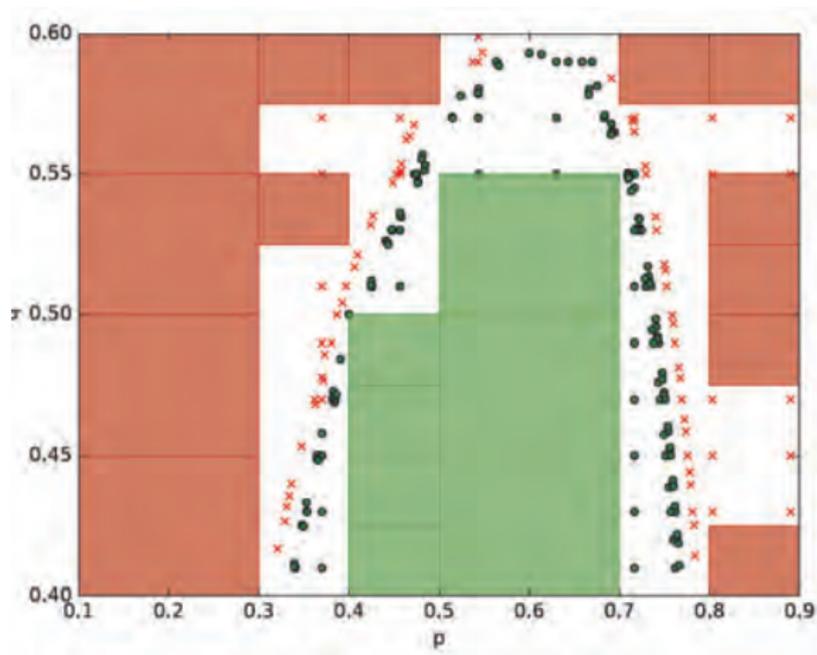


CEGAR-Like Parameter Synthesis



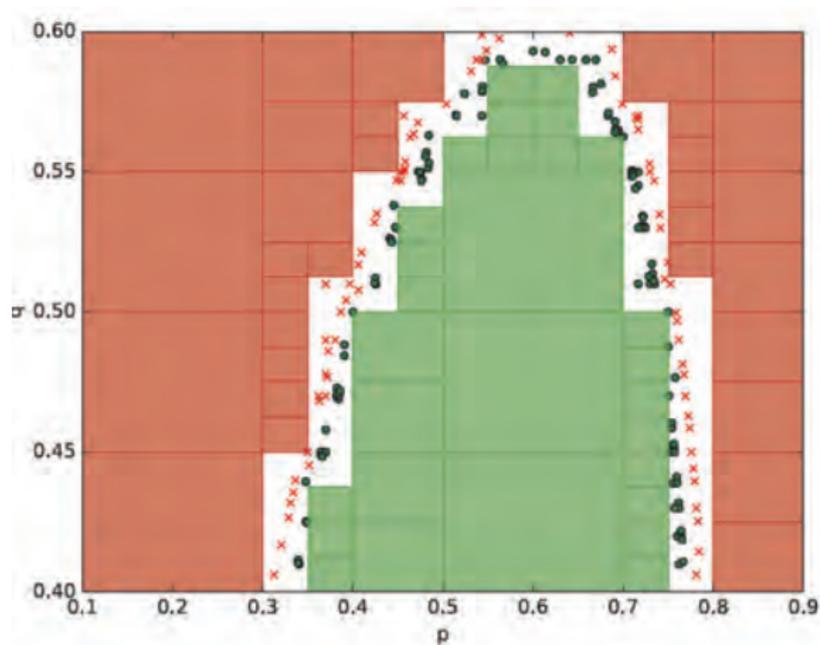
For which $1/10 \leq p \leq 9/10$ and $2/5 \leq q \leq 3/5$ does $\Pr(\diamond 2) \geq 3/20$ hold?

CEGAR-Like Parameter Synthesis



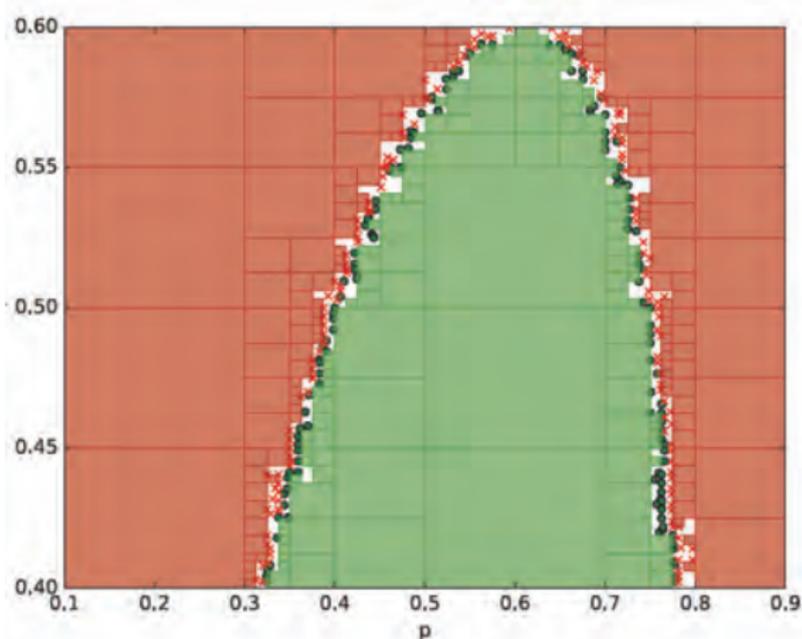
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CEGAR-Like Parameter Synthesis



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CEGAR-Like Parameter Synthesis



For which $1/10 \leq p \leq 9/10$ and $2/5 \leq q \leq 3/5$ does $\Pr(\diamond 2) \geq 3/20$ hold?

Experimental Results

[Dehnert *et al.*, 2015]

competitors

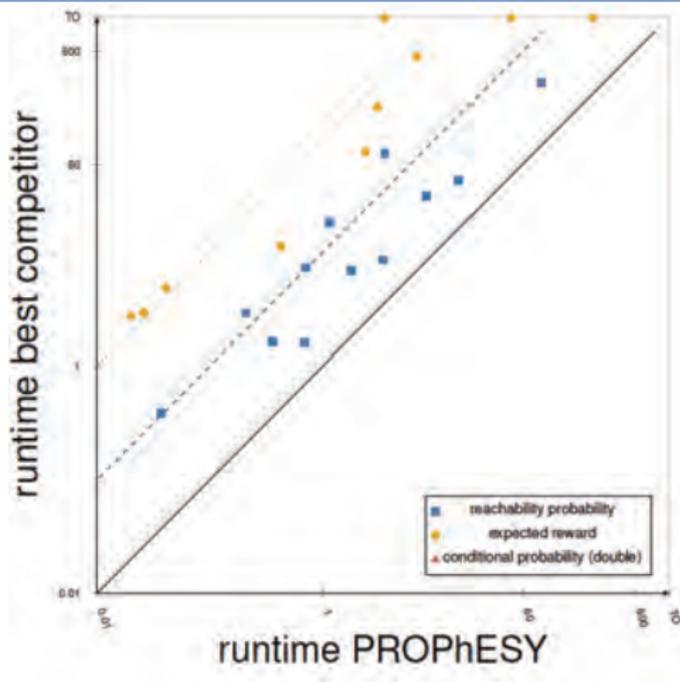
- ▶ PARAM [Hahn *et al.*, 2010]
- ▶ PRISM [Parker *et al.*, 2011]

models

- ▶ Bounded retransmission protocol
- ▶ NAND multiplexing
- ▶ Zeroconf, Crowds protocol
- ▶ 10^4 to $7.5 \cdot 10^6$ states

experiments:

- ▶ best set-up for each tool
- ▶ log-scale x - and y -axis



runner-up in the CAV 2015 artefact evaluation



Experimental Results

[Dehnert *et al.*, 2015]

competitors

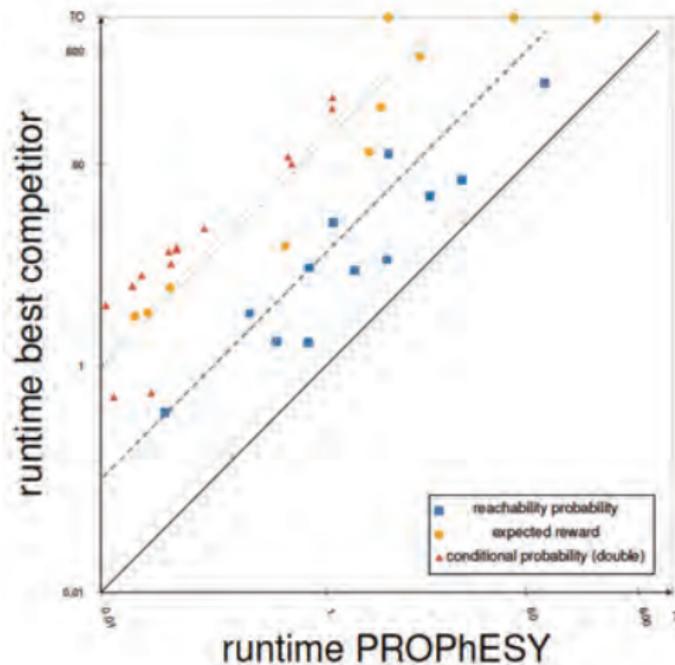
- ▶ PARAM [Hahn *et al.*, 2010]
- ▶ PRISM [Parker *et al.*, 2011]
- ▶ prototype [Baier *et al.*, 2014]

models

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Parameter Synthesis using SMT

Pros:

- ▶ **Exact** results: rational function is an exact symbolic object
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Can we do better by sacrificing exactness? **Yes.**

Let transition probabilities be **linear** in each variable.

That is, transition functions f are **multi-affine multivariate polynomials** of form:

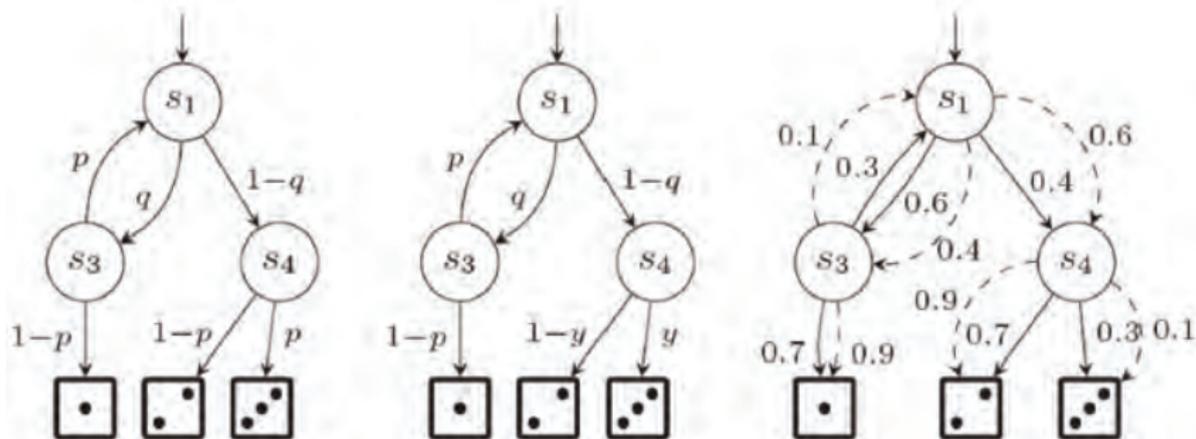
$$f = \sum a_i \cdot \left(\prod_{x \in V} x \right) \text{ with } a_i \in \mathbb{Q}$$

Examples: $3x \cdot y + 4y \cdot z$, $1 - x$, $x \cdot y \cdot z$ etc.

Approximate Parameter Synthesis

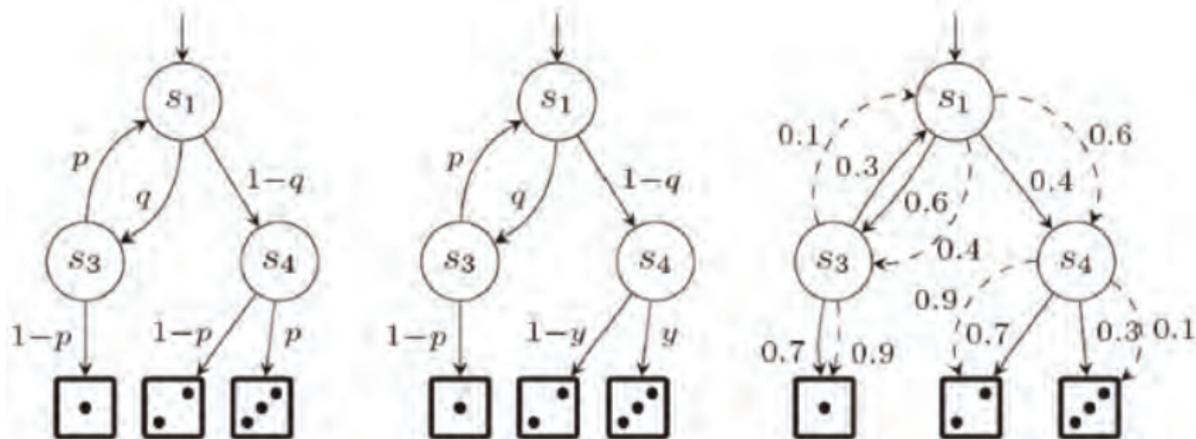
[Quatmann *et al.*, 2016]

Approximate Parameter Synthesis

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Two-phase approach: first remove dependencies, then substitute extremal values

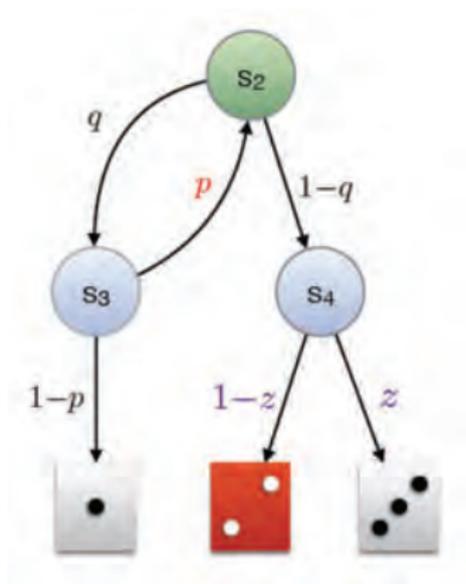
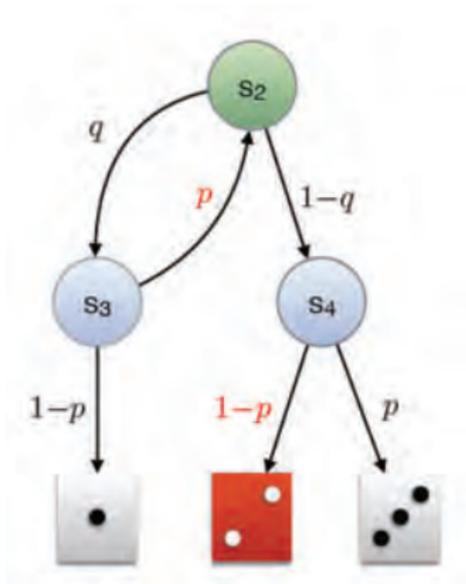
Approximate Parameter Synthesis

[Quatmann *et al.*, 2016]

Two-phase approach: first remove dependencies, then substitute extremal values

Also applicable to **parametric MDPs**.

Phase 1: Relaxation



Parameter dependencies are removed; $\Pr(\diamond 2) = (1 - z) \cdot \frac{1-q}{1-p-q}$

\Rightarrow each state is equipped with its own parameter

Phase 1: Relaxation

Correctness:

- ▶ Relaxed regions contain **more valuations** than original regions
- ⇒ Relaxation yields **over-approximations**
- ⇒ Relaxation preserves **upper-bounds** on reachability probs

Phase 1: Relaxation

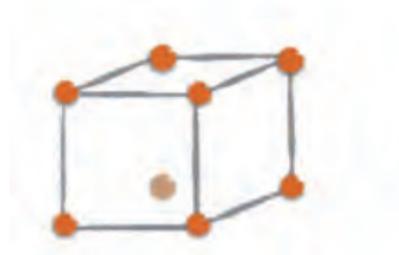
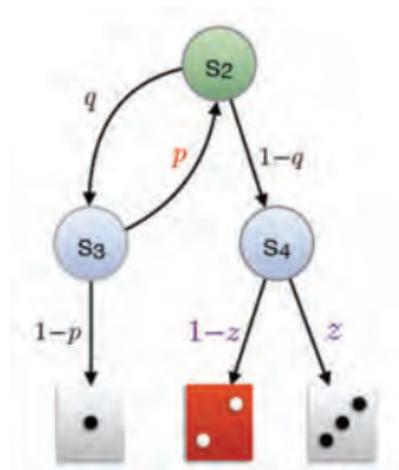
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Complexity of parameter synthesis :

- ▶ Relaxation **increases** the number of parameters
- ▶ Extremal values of the state parameters attain maximal probabilities
- ⇒ Valuations for maximal probabilities are **easier** to find

Phase 2: Substitution



$$p, z \in [0.1, 0.3]$$

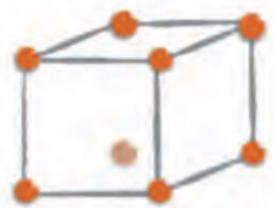
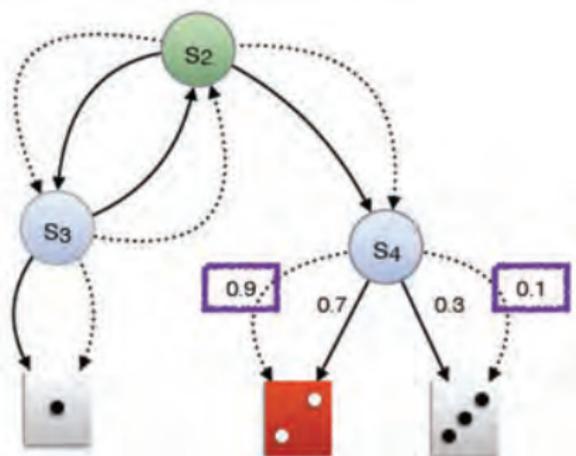
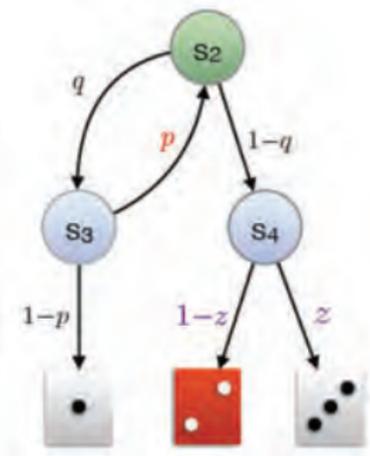
$$q \in [0.4, 0.6]$$

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Local parameters per state \Rightarrow extremal values at states suffice

Phase 2: Substitution

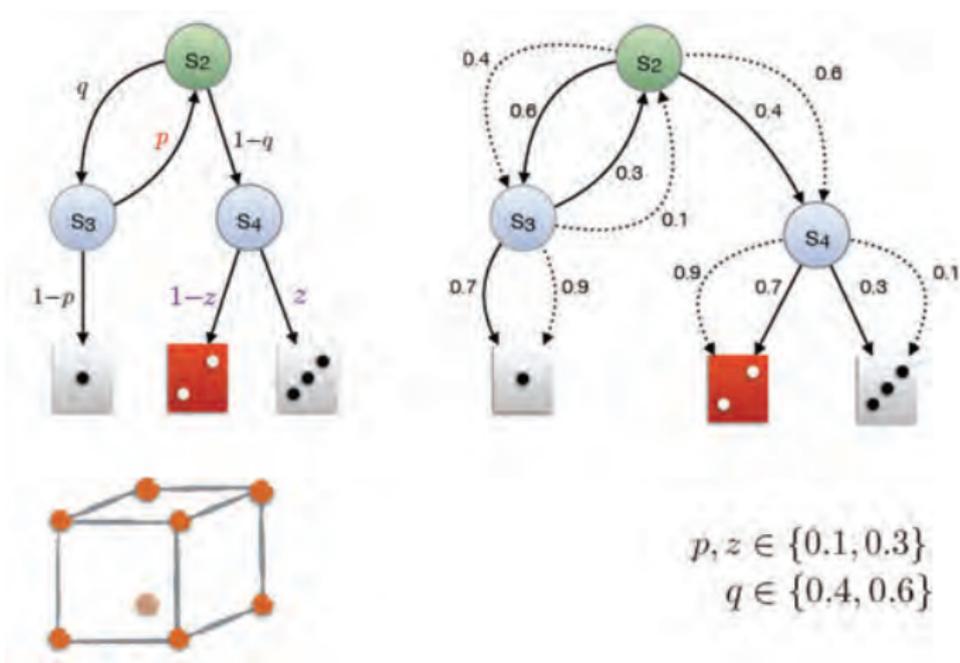


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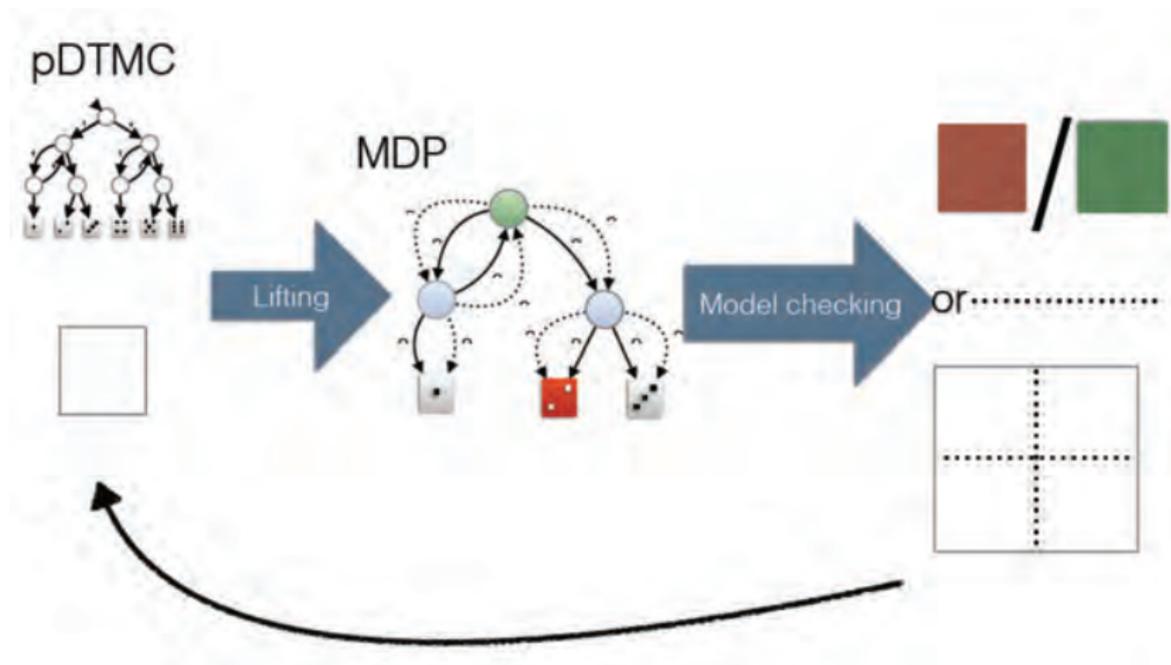
Phase 2: Substitution



This results in a Markov decision process.

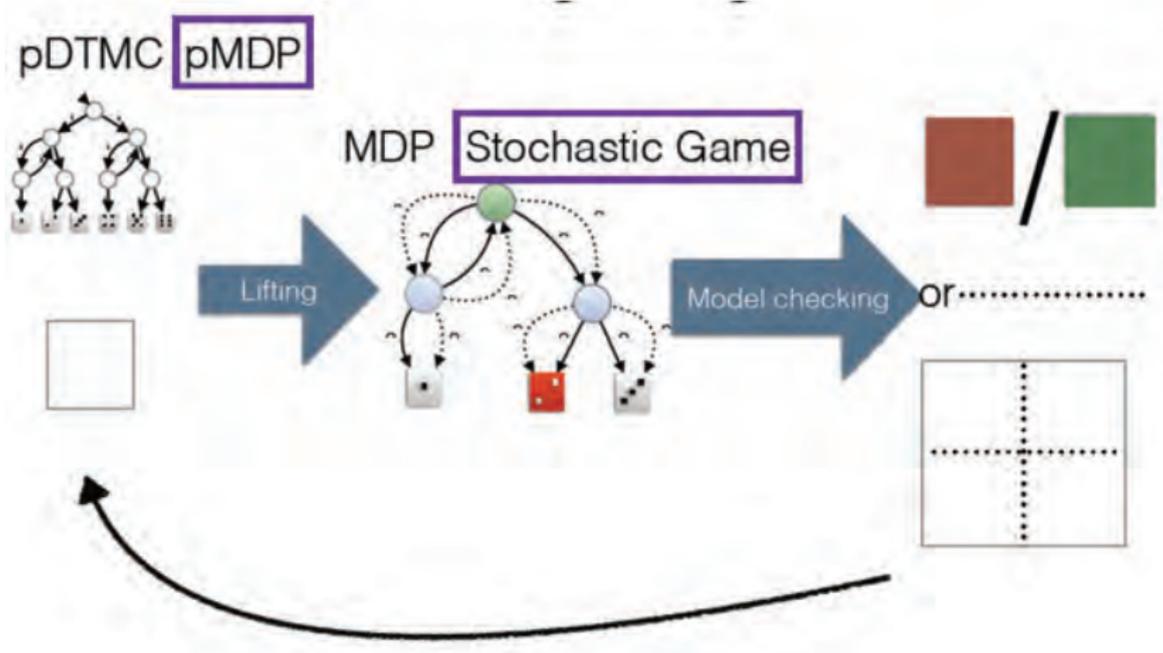
Its extremal reachability probabilities provide bounds for parametric MC.

Parameter Synthesis



Until $\approx 95\%$ of the parameter space is covered

Parameter Synthesis



Until 95% of the parameter space is covered

Coverage

	φ	n	# states	# trans	% p	t	safe	unsafe	neither	unkn	
pMC	brp	\mathbb{E}	2	20 744	27 651	48%	51	14.9%	79.2%	5.8%	0.2%
		\mathbb{E}	4	20 744	27 651	48%	71	7.5%	51.0%	40.6%	0.8%
	crowds	\mathbb{P}	2	104 512	246 082	19%	44	54.4%	41.1%	4.2%	0.3%
	nand	\mathbb{P}	2	35 112	52 647	47%	21	21.4%	68.5%	6.9%	3.2%
pMDP	brp	\mathbb{P}	2	40 721	55 143	50%	153	6.6%	90.4%	3.0%	0.0%
	cons	\mathbb{P}	4	22 656	75 232	41%	357	2.6%	87.0%	10.4%	0.0%
	sav	\mathbb{P}	4	379	1 127	50%	2	44.0%	15.4%	35.4%	5.3%
	zconf	\mathbb{P}	2	88 858	203 550	40%	186	16.6%	77.3%	5.6%	0.5%

Parameter space $R = [10^{-5}, 1-10^{-5}]^n$ until 95% coverage for n parameters
for 625 equally-sized regions **without region refinement**

single core, 2.0 GHz, 30GB RAM, TO = one hour

Parametric Markov Chain Benchmarks

benchmark	instance	φ	#pars	#states	#trans	PLA			PRISM
						#regions	direct	bisim	best
brp	(256,5)	\mathbb{P}	2	19 720	26 627	37	6	14	TO
	(4096,5)	\mathbb{P}	2	315 400	425 987	13	233	TO	TO
	(256,5)	\mathbb{E}	2	20 744	27 651	195	8	15	TO
	(4096,5)	\mathbb{E}	2	331 784	442 371	195	502	417	TO
	(16,5)	\mathbb{E}	4	1 304	1 731	1 251 220	2 764	1 597	TO
	(32,5)	\mathbb{E}	4	2 600	3 459	1 031 893	TO	2 722	TO
	(256,5)	\mathbb{E}	4	20 744	27 651	–	TO	TO	TO
crowds	(10,5)	\mathbb{P}	2	104 512	246 082	123	17	6	2038
	(15,7)	\mathbb{P}	2	8 364 409	25 108 729	116	1 880	518	TO
	(20,7)	\mathbb{P}	2	45 421 597	164 432 797	119	TO	2 935	TO
nand	(10,5)	\mathbb{P}	2	35 112	52 647	469	22	30	TO
	(25,5)	\mathbb{P}	2	865 592	1 347 047	360	735	2 061	TO

coverage of 95%; refinement into four equally-sized regions
SMT approach needs >one hour on all instances.

Parametric MDP Benchmarks

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						#regions	direct	bisim	best
brp	(256,5)	\mathbb{P}	2	40 721	55 143	37	35	3 359	TO
	(4096,5)	\mathbb{P}	2	647 441	876 903	13	3 424	TO	TO
consensus	(2,2)	\mathbb{P}	2	272	492	119	< 1	< 1	31
	(2,32)	\mathbb{P}	2	4 112	7 692	108	113	141	TO
	(4,2)	\mathbb{P}	4	22 656	75 232	6 125	1 866	2 022	TO
	(4,4)	\mathbb{P}	4	43 136	144 352	-	TO	TO	TO
sav	(6,2,2)	\mathbb{P}	2	379	1 127	162	< 1	< 1	TO
	(100,10,10)	\mathbb{P}	2	1 307 395	6 474 535	37	1 612	TO	TO
	(6,2,2)	\mathbb{P}	4	379	1 127	621 175	944	917	TO
	(10,3,3)	\mathbb{P}	4	1 850	6 561		TO	TO	TO
zeroconf	(2)	\mathbb{P}	2	88 858	203 550	186	86	1 295	TO
	(5)	\mathbb{P}	2	494 930	1 133 781	403	2 400	TO	TO

coverage of 95%

Summary So Far

SMT-based approach:

- ▶ Exact
- ▶ Requires rational functions
- ▶ Fickle SMT performance
- ▶ $\approx 10^6$ states, 2 parameters
- ▶ Restricted to Markov chains
- ▶ CEGAR-like refinement

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Parameter lifting approach:

- ▶ Approximative
- ▶ Off-the-shelf model checking
- ▶ No SMT, no rational functions
- ▶ $\approx 10^7$ states, 4–5 parameters
- ▶ Applicable to MDPs and games
- ▶ CEGAR-like refinement

Multiple Objectives

Multiple Objectives

Inputs:

1. a (finite) **parametric MDP** \mathcal{M} over $V = \{x_1, \dots, x_n\}$
with **signomial** parameter functions $c \cdot x_1^{a_1} \cdot \dots \cdot x_n^{a_n}$ for $c \in \mathbb{R}$
2. **multiple objectives** $\varphi_1, \dots, \varphi_m$ (reachability, expected reward)
3. **objective function** f over V : $\sum_{k=1}^N c_k \cdot x_1^{a_{1k}} \cdot \dots \cdot x_n^{a_{nk}}$ for $c_k \in \mathbb{R}$

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Output:

A (randomised) policy σ and valuation u such that:

$$\underbrace{\mathcal{M}^\sigma[u] \models \varphi_1 \wedge \dots \wedge \varphi_m}_{\text{"feasibility"}} \quad \text{and} \quad \underbrace{\text{the objective } f \text{ is minimised}}_{\text{"optimality"}}$$

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multi-objective **MDP**: use **LP** [Etesami *et al.*, 2008]

multi-objective **parametric MDP**: use **special type NLP** [Cubuktepe *et al.*, 2017]

NLP for Two Objectives

Objectives: minimise f , reach T with probability $\leq p$, expected cost to reach $G \leq c$

Subject to: $p_{s_j} \leq p$ reachability objective

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expected reward objective

$$\forall s: \sum_{\alpha \in \text{Act}(s)} \sigma^{s,\alpha} = 1$$

randomised scheduler

$$\forall s, \alpha: 0 \leq \sigma^{s,\alpha} \leq 1$$

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probabilistic choice

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$$\forall s \in T: p_s = 1$$

reach prob of T

$$\forall s \notin T: p_s = \sum_{\alpha \in \text{Act}(s)} \sigma^{s,\alpha} \cdot \sum_{t \in S} \mathcal{P}(s, \alpha, t) \cdot p_t$$

transition probabilities

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transition probabilities

$$\forall s \in G: c_s = 0$$

expected cost of G

$$\forall s \notin G: c_s = \sum_{\alpha \in \text{Act}(s)} \sigma^{s,\alpha} \cdot \left(c(s, \alpha) + \sum_{t \in S} \mathcal{P}(s, \alpha, t) \cdot c_t \right)$$

expected costs

Theorem: This NLP is sound and complete. But solving NLPs is exponential.

Can We Do Better?



Yes.

1. Get a feasible solution in polynomial time⁶. **How?** Geometric programming.
2. Get local optimum. **How?** Sequential convex programming.

Solutions are approximations that can be arbitrarily close.

⁶Approximation of arbitrarily precise results by interior point methods with barriers

Geometric Programming

Objective: minimise $f :: \sum_{k=1}^N c_k \cdot x_1^{a_{1k}} \cdot \dots \cdot x_n^{a_{nk}}$ for $c_k \in \mathbb{R}_{\geq 0}$

Subject to:

$$\forall i \in [1..m]: \quad g_i \leq 1 \quad \text{polynomial } g_i$$

$$\forall j \in [1..l]: \quad h_j = 1 \quad \text{monomial } h_j$$

Division transformation: $f \leq h$ if and only if $\frac{f}{h} \leq 1$

Relaxation: $f = h$ implies $f \leq h$ if and only if $\frac{f}{h} \leq 1$

Convexification

$$\forall s \in S \setminus T. \quad p_s = \sum_{\alpha \in Act(s)} \sigma^{s,\alpha} \cdot \sum_{s' \in S} \mathcal{P}(s, \alpha, s') \cdot p_{s'}$$

upper bound
on actual
probability



division transformation

$$\forall s \in S \setminus T. \quad p_s \geq \sum_{\alpha \in Act(s)} \sigma^{s,\alpha} \cdot \sum_{s' \in S} \mathcal{P}(s, \alpha, s') \cdot p_{s'}$$



relaxation

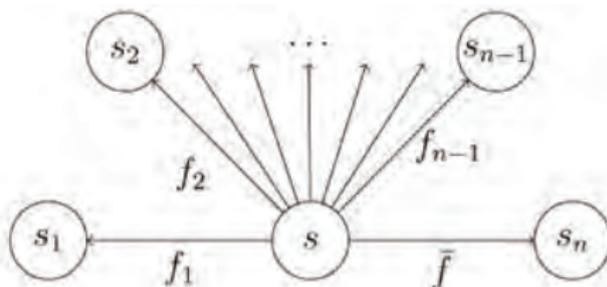
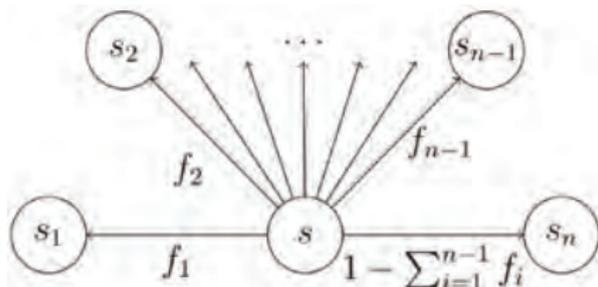
still signomials
(not convex)

$$\forall s \in S \setminus T. \quad \frac{\sum_{\alpha \in Act(s)} \sigma^{s,\alpha} \cdot \sum_{s' \in S} \mathcal{P}(s, \alpha, s') \cdot p_{s'}}{p_s} \leq 1$$

Lifting

$$\mathcal{P}(s, \alpha, \bar{s}) = 1 - \sum_{s' \in S \setminus \{\bar{s}\}} \mathcal{P}(s, \alpha, s') \implies \bar{\mathcal{P}}(s, \alpha, \bar{s}) = \bar{p}_{s, \alpha, \bar{s}} \in L$$

Diagram illustrating the lifting of a probability function. The left side shows a signomial $\mathcal{P}(s, \alpha, \bar{s})$ defined as $1 - \sum_{s' \in S \setminus \{\bar{s}\}} \mathcal{P}(s, \alpha, s')$. The right side shows the lifting variable $\bar{\mathcal{P}}(s, \alpha, \bar{s}) = \bar{p}_{s, \alpha, \bar{s}} \in L$. Red arrows point from the labels "signomial" and "lifting variable" to their respective terms in the equation. The term $\sum_{s' \in S \setminus \{\bar{s}\}} \mathcal{P}(s, \alpha, s')$ is labeled "posynomial".



GP for Two Objectives

Objectives: reach T with probability $\leq p$, expected cost to reach $G \leq c$

Subject to: $\frac{P_{S_I}}{p} \leq 1$ reachability
 $\frac{C_{S_I}}{c} \leq 1$ expected reward

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$\forall s: \sum_{\alpha \in \text{Act}(s)} \sigma^{s,\alpha} \leq 1$ randomised scheduler

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- $\forall s, \alpha: \sigma^{s,\alpha} \leq 1$
- $\forall s, \alpha: \sum_{t \in S} \overline{\mathcal{P}}(s, \alpha, t) \leq 1$ probabilistic choice
- $\forall s, t, \alpha: \overline{\mathcal{P}}(s, \alpha, t) \leq 1$

GP for Two Objectives

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Subject to:

$$\frac{p_{s_I}}{p} \leq 1 \quad \text{reachability}$$

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$$\forall s, \alpha: \sum_{t \in S} \overline{\mathcal{P}}(s, \alpha, t) \leq 1 \quad \text{probabilistic choice}$$

$$\forall s, t, \alpha: \overline{\mathcal{P}}(s, \alpha, t) \leq 1$$

$$\forall s \in T: p_s = 1 \quad \text{reach prob of } T$$

$$\forall s \notin T: \frac{\sum_{\alpha} \sigma^{s,\alpha} \cdot \sum_{t \in S} \overline{\mathcal{P}}(s, \alpha, t) \cdot p_t}{p_s} \leq 1 \quad \text{transition probabilities}$$

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$$\forall s \notin G: \frac{\sum_{\alpha} \sigma^{s,\alpha} \cdot (c(s, \alpha) + \sum_{t \in S} \overline{\mathcal{P}}(s, \alpha, t) \cdot c_t)}{c_s} \leq 1 \quad \text{expected costs}$$

Correctness

Use the objective function F now⁷

$$\text{Minimise } \sum_{p \in V} \frac{1}{p} + \sum_{p \in L} \frac{1}{\bar{p}} + \sum_{s, \alpha} \frac{1}{\sigma^{s, \alpha}}$$

yields that all variables p , \bar{p} and $\sigma^{s, \alpha}$ are **maximised**.

Theorem: The GP with objective function F yields a feasible solution.

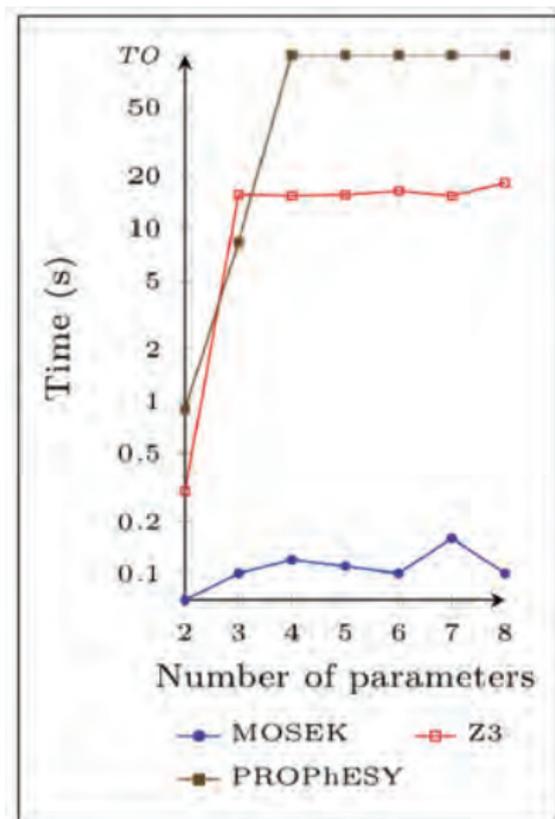
Solving this GP can be done in polynomial time.

⁷Note: the original objective function f is dropped.

Experimental Results

Benchmark	#states	#par	specs	MOSEK (s)		Z3
BRP (pMC)	5382	2	EC, \mathbb{P} , *	23.17	(6.48)	—
	112646	2	EC, \mathbb{P} , *	3541.59	(463.74)	—
	112646	4	EC, \mathbb{P} , *	4173.33	(568.79)	—
	5382	2	EC, \mathbb{P}	3.61		904.11
	112646	2	EC, \mathbb{P}	479.08		TO
NAND (pMC)	4122	2	EC, \mathbb{P} , *	14.67	(2.51)	—
	35122	2	EC, \mathbb{P} , *	1182.41	(95.19)	—
	4122	2	EC, \mathbb{P}	1.25		1.14
	35122	2	EC, \mathbb{P}	106.40		11.49
BRP (pMDP)	5466	2	EC, \mathbb{P} , *	31.04	(8.11)	—
	112846	2	EC, \mathbb{P} , *	4319.16	(512.20)	—
	5466	2	EC, \mathbb{P}	4.93		1174.20
	112846	2	EC, \mathbb{P}	711.50		TO
CONS (pMDP)	4112	2	EC, \mathbb{P} , *	102.93	(1.14)	—
	65552	2	EC, \mathbb{P} , *	TO		—
	4112	2	EC, \mathbb{P}	6.13		TO
	65552	2	EC, \mathbb{P}	1361.96		TO

Experimental Results



SMT-based approach:

- ▶ Exact
- ▶ Requires rational functions
- ▶ Fickle SMT performance
- ▶ $\approx 10^6$ states, 2 parameters
- ▶ Restricted to Markov chains
- ▶ CEGAR-like refinement

Epilogue

SMT-based approach:

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- ▶ Requires rational functions
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Parameter lifting approach:

- ▶ Approximative
- ▶ Off-the-shelf model checking
- ▶ No SMT, no rational functions
- ▶ $\approx 10^7$ states, 4–5 parameters
- ▶ Applicable to MDPs and games
- ▶ CEGAR-like refinement

Epilogue

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- ▶ Restricted to Markov chains
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Geometric programming approach:

- ▶ Numerical approximation
- ▶ Multiple objectives
- ▶ $\approx 10^5$ states, 10 parameters
- ▶ Applicable to MDPs
- ▶ Possibility of richer objectives

Epilogue

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Significant progress in the last couple of years.

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More info: QEST'14, CAV'15, ATVA'16, TACAS'17 and
<http://moves.rwth-aachen.de/research/tools/prophesy/>

Overview

Probabilistic Model Checking

The Relevance of Probabilities

Markov Models

Key Algorithms

Model Checking Fault Trees

Parameter Synthesis

Epilogue

Conclusion

Probabilistic Model Checking ...

- ▶ is a **mature** automated technique
- ▶ focuses on **quantitative** measures
- ▶ has a broad range of **applications**
- ▶ such as **performance** analysis
- ▶ and **reliability** engineering

more information: <http://www.stormchecker.org>

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Big Thanks! To all my co-authors and co-workers

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Further reading

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